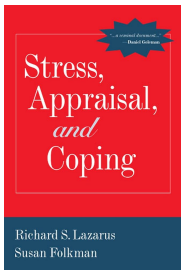


# An Automata-Based Method to Formalize Psychological Theories : The Case Study of Lazarus and Folkman's Stress Theory

**Gaspard Fougéa**, 2nd year PhD student at LMF under the direction of Alain Finkel and Stephane Le Roux  
ENS Paris-Saclay



**Stress, Appraisal and Coping (Lazarus & Folkman, 1984)**

## Outline

1. Why formal models for psychology?
2. Why finite automata?
3. Finite automata and communicating automata
4. Transactional theory of stress (Lazarus & Folkman, 1984)
5. Modeling the transactional theory
6. Mathematical transformations for theory-building
7. Conclusion

# 1. Why formal models for psychology?

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*"We argue that **formal theories** provide this much needed set of tools, equipping researchers with tools for thinking, evaluating explanation, enhancing **measurement**, informing **theory development**, and promoting the **collaborative construction of psychological theories**."*

Robinaugh et al, 2021



## 2. Why finite automata?

## Why finite automata?

### **What to expect from a type of formalism?**

1. Openness to all psychological theories, both cognitive and behavioral,
2. Modularity (easy to modify, compose, and refine),
3. Having a formal dynamic,
4. Formal composition and refinement,
5. Capability to handle large systems,
6. Possibility of step-by-step simulation,
7. Formal verification of properties (psychological model checking) with the use of automatic tools,
8. Formal (and automatic) comparison of models, with automatic determination of compatibility between theories.

# Why finite automata?

## What is verification?

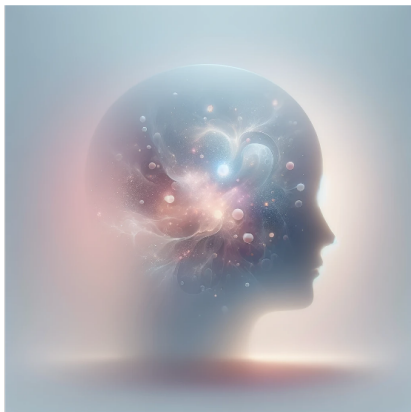
- ▶ Identifying important properties with logical formulas or automata (specification)
- ▶ Mathematically verifying when these properties happen (bugs...)



- ▶ Finite automata can be automatically verified!

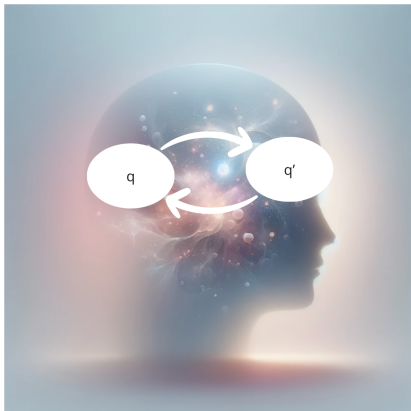
## Why finite automata?

- ▶ Formal methods for psychology today : mostly statistics & probabilities.



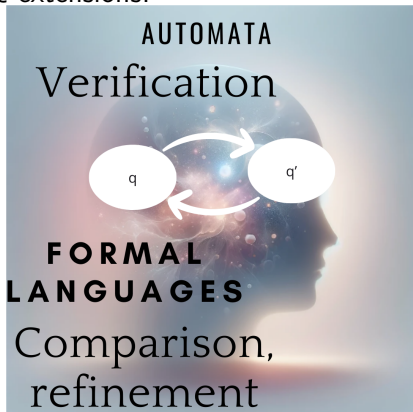
## Why finite automata?

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- ▶ We naturally identify states and transitions in psychological theories

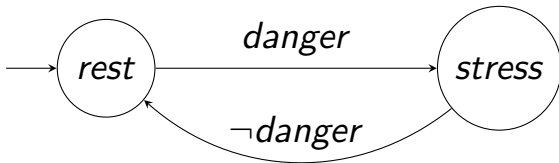


## Why finite automata?

- ▶ Formal methods for psychology today : mostly statistics & probabilities.
- ▶ In psychological theories: we naturally identify states and transitions
- ▶ Theoretical CS: powerful tools to model these theories. Finite automata & extensions!



## Why finite automata?



Basic understanding of stress

### 3. Finite automata and communicating automata



## Finite automata and communicating automata

### **What is a finite automaton?**

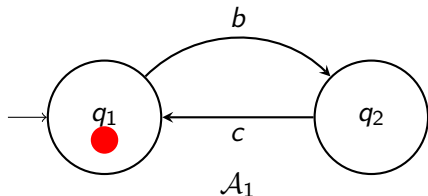
$$\mathcal{A} = (\Sigma, Q, \delta, I)$$

# Finite automata and communicating automata

## What is a finite automaton?

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**Example:**



# Finite automata and communicating automata

## What is a finite automaton?

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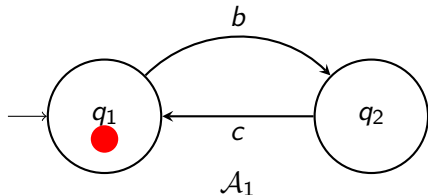
$\Sigma$  an alphabet

$Q$  set of states

$\delta \subseteq Q \times \Sigma \times Q$  set of transitions

$I \subseteq Q$  initial states

**Example:**



# Finite automata and communicating automata

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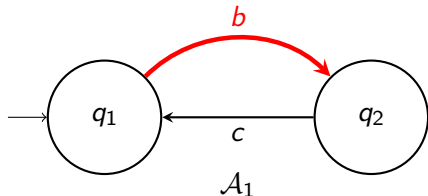
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# Finite automata and communicating automata

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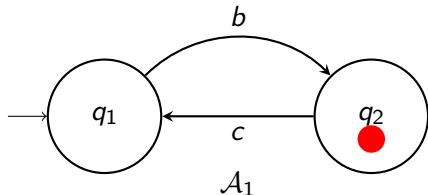
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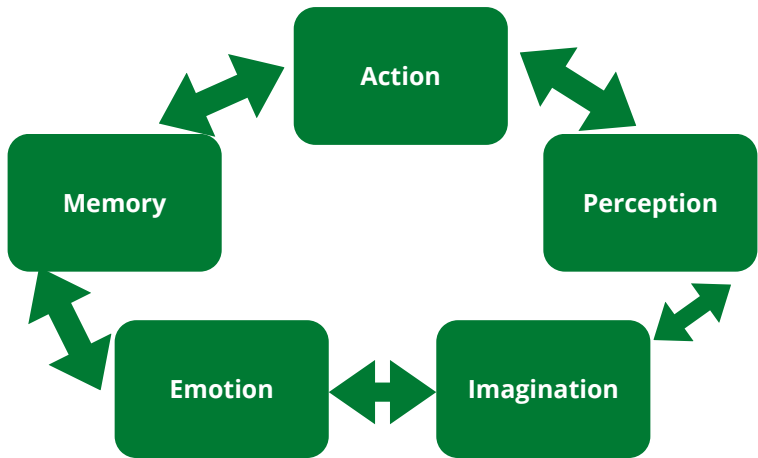
**Example:**



## Finite automata and communicating automata

### Communicating automata

$N$  modules communicating  $\rightarrow N$  automata.



# Finite automata and communicating automata

## Communicating automata

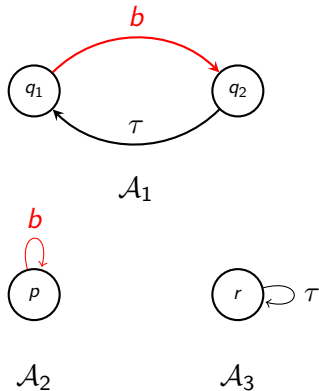
Synchronisation via multiple "handshake" (Millner, 1989; Horn & Sangnier, 2020; ...)

Set of automata  
synchronise on letters.

Example:

System  $(\mathcal{A}_1, \mathcal{A}_2, \mathcal{A}_3)$   
synchronising on letter  $b$

**Rule:** all automata with  
letter  $b$  must synchronise

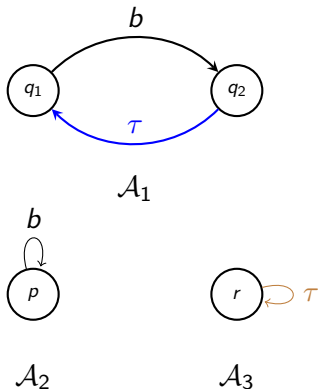


# Finite automata and communicating automata

## Communicating automata: letter $\tau$

- ▶ Meant to model imprecision "we don't know"
- ▶  $\tau$ -transitions don't synchronise with other automata

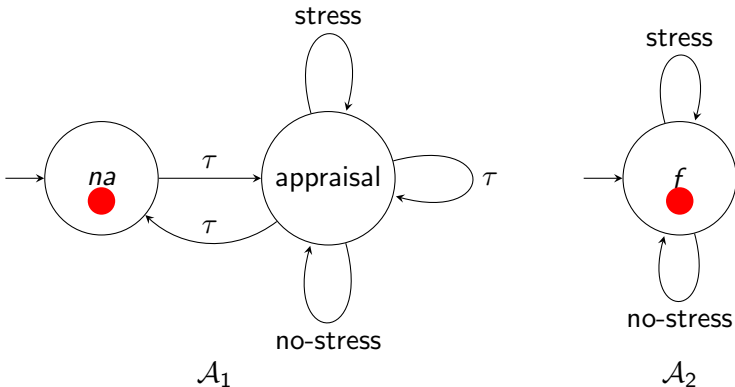
$\tau$ -transition in  $\mathcal{A}_1$  and  
 $\tau$ -transition in  $\mathcal{A}_3$   
happen independently!





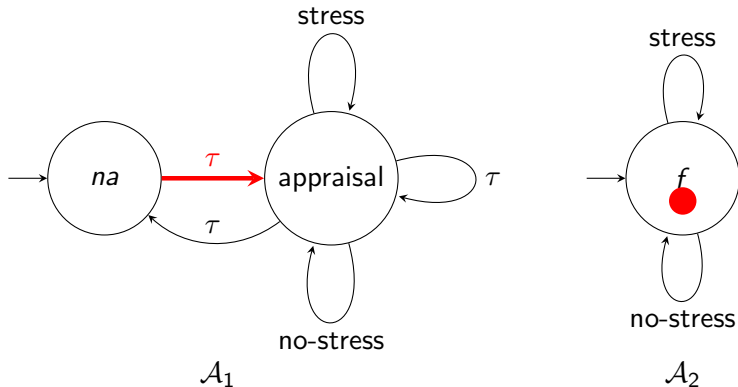
# Finite automata and communicating automata

## Communicating automata: example



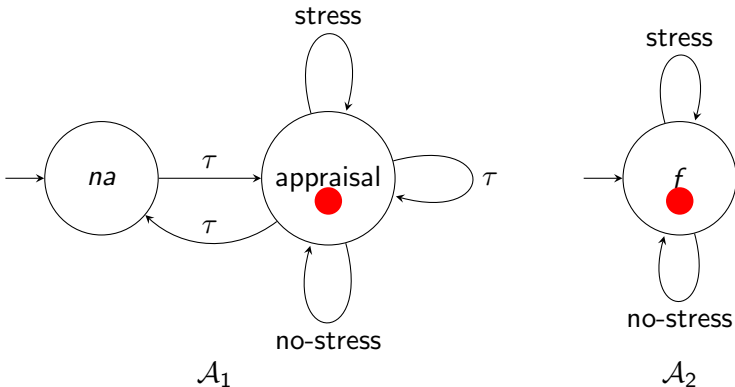
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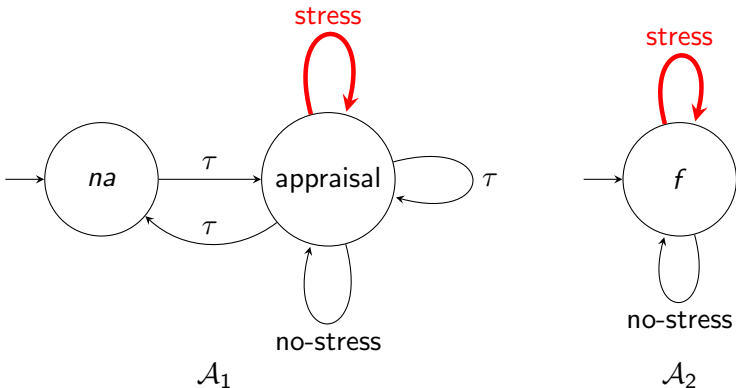
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## Communicating automata: example



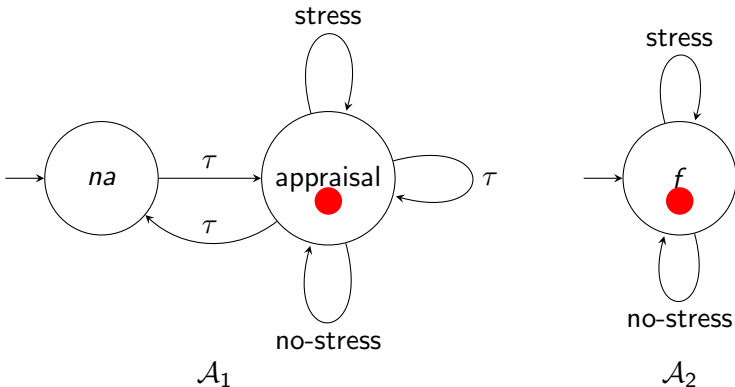
# Finite automata and communicating automata

## Communicating automata: example



# Finite automata and communicating automata

## Communicating automata: example



## 4. Lazarus and Folkman's theory of stress

## Lazarus and Folkman's theory of stress



**Person**

# Lazarus and Folkman's theory of stress



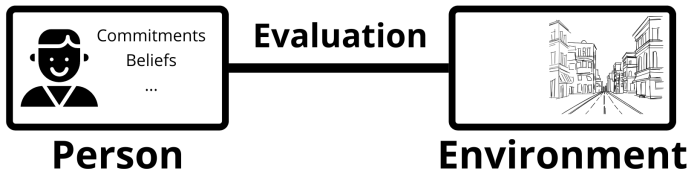
**Person**



**Environment**

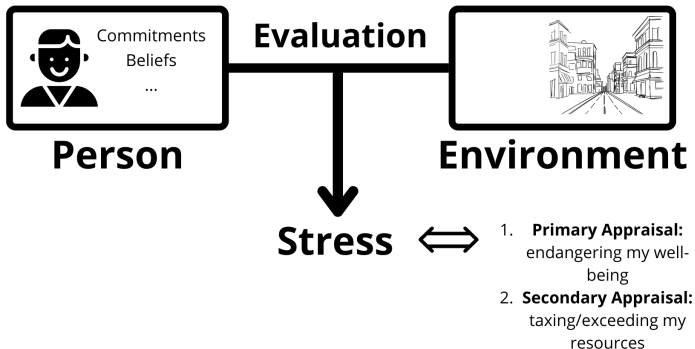


## Lazarus and Folkman's theory of stress



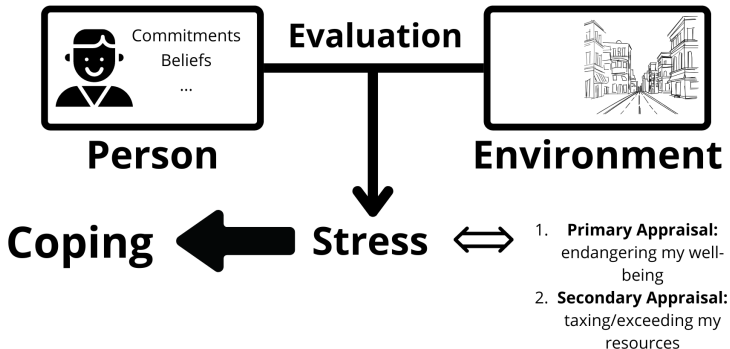
# Lazarus and Folkman's theory of stress

Appraisal= Evaluation



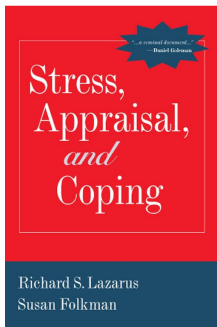
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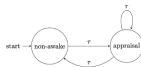


## 5. Modeling the transactional theory

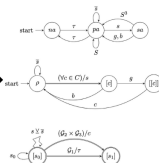
# Modeling the transactional theory



**Extracting  
key  
concepts,  
one at a time**



**Refining**



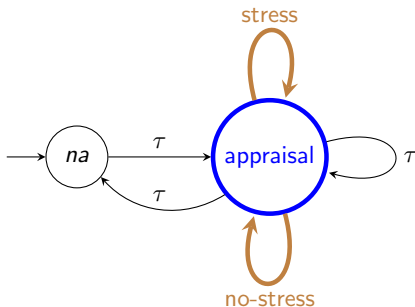
**Verbal theory**

**Formal model**

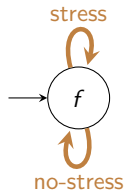
# Modeling the transactional theory

## Modeling appraisal : System $\mathcal{S}_1$

"Cognitive *appraisal* is an evaluative process that determines why and to what extent a particular transaction or series of transactions between the person and the environment is *stressful*." (Lazarus & Folkman, 1984)



$\mathcal{A}_1$  : Cognitive Appraisal



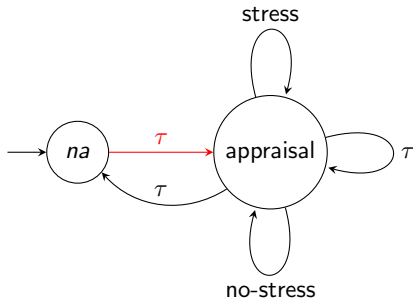
$\mathcal{A}_2$  : Evaluation of stress

# Modeling the transactional theory

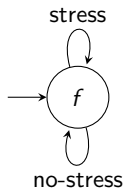
## Modeling appraisal : System $\mathcal{S}_1$

A person who **wakes up**, appraises the person-environment relationship as stressful, appraises again this relationship as non-stressful, then goes back to sleep:

$$(non - awake, f) \xrightarrow{\tau} (appraisal, f) \xrightarrow{stress} (appraisal, f) \xrightarrow{no-stress} (appraisal, f) \xrightarrow{\tau} (non - awake, f)$$



$\mathcal{A}_1$  : Cognitive Appraisal



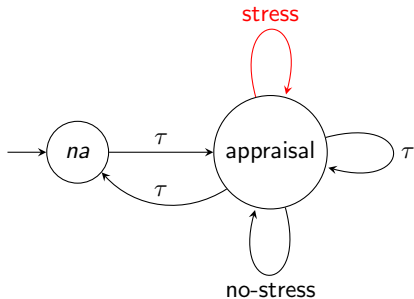
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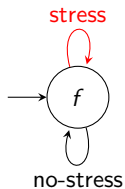
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$\mathcal{A}_1$  : Cognitive Appraisal



$\mathcal{A}_2$  : Evaluation of stress



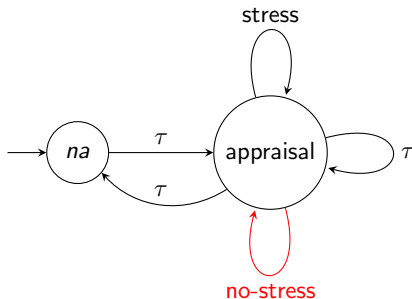
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## Modeling appraisal : System $\mathcal{S}_1$

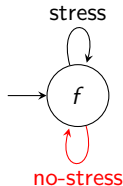
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$(appraisal, f) \xrightarrow{no-stress} (appraisal, f) \xrightarrow{\tau} (non - awake, f)$



$\mathcal{A}_1$  : Cognitive Appraisal



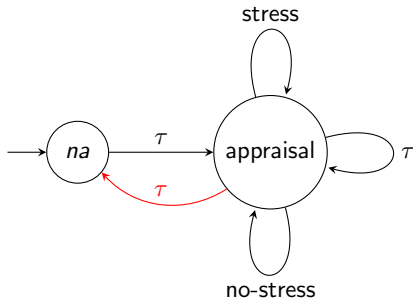
$\mathcal{A}_2$  : Evaluation of stress

## Modeling the transactional theory

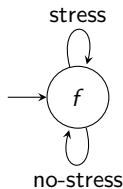
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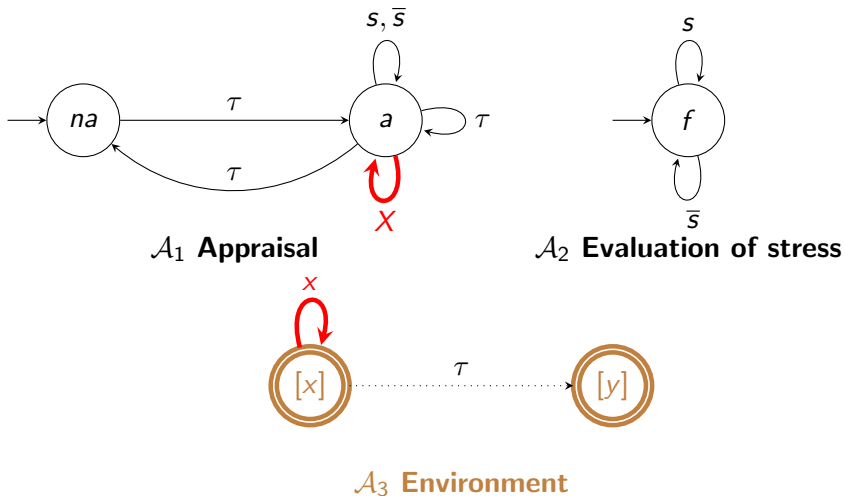
$\mathcal{A}_1$  : Cognitive Appraisal



$\mathcal{A}_2$  : Evaluation of stress

## Modeling the transactional theory

Adding the **environment**: Refining  $\mathcal{S}_1$  into  $\mathcal{S}_2$

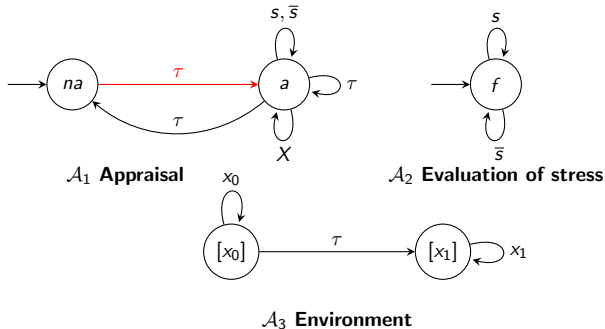


## Modeling the transactional theory

### Adding the environment: Refining $\mathcal{S}_1$ into $\mathcal{S}_2$

A person who **wakes up**, perceives its environment, appraises the person-environment relationship as stressful, the environment changes by itself, the person perceives it, and appraises the new person-environment relationship as non-stressful.

$$(na, f, [x_0]) \xrightarrow{\tau} (a, f, [x_0]) \xrightarrow{x_0} (a, f, [x_0]) \xrightarrow{s} (a, f, [x_0]) \xrightarrow{\tau} (a, f, [x_1]) \xrightarrow{x_1} (a, f, [x_1]) \xrightarrow{\bar{s}} (a, f, [x_1])$$

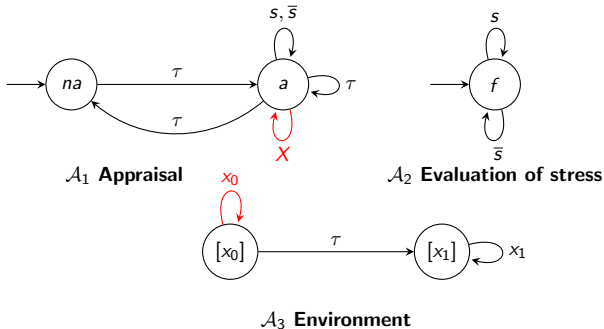


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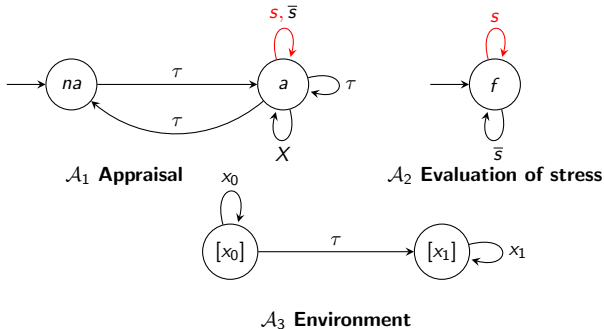


## Modeling the transactional theory

### Adding the environment: Refining $\mathcal{S}_1$ into $\mathcal{S}_2$

A person who wakes up, perceives its environment, **appraises the person-environment relationship as stressful**, the environment changes by itself, the person perceives it, and appraises the new person-environment relationship as non-stressful.

$$\begin{aligned}
 (na, f, [x_0]) &\xrightarrow{\tau} (a, f, [x_0]) \xrightarrow{x_0} (a, f, [x_0]) \xrightarrow{s} (a, f, [x_0]) \xrightarrow{\tau} \\
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 \end{aligned}$$



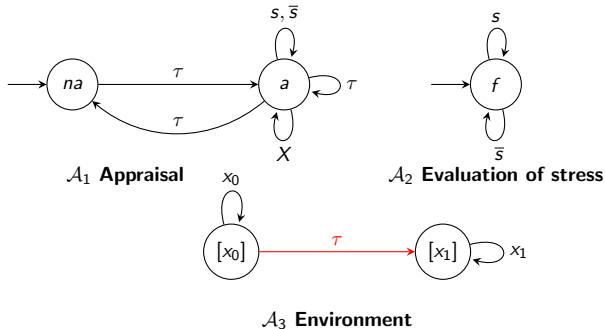
## Modeling the transactional theory

### Adding the environment: Refining $\mathcal{S}_1$ into $\mathcal{S}_2$

A person who wakes up, perceives its environment, appraises the person-environment relationship as stressful, **the environment changes by itself**, the person perceives it, and appraises the new person-environment relationship as non-stressful.

$$(na, f, [x_0]) \xrightarrow{\tau} (a, f, [x_0]) \xrightarrow{x_0} (a, f, [x_0]) \xrightarrow{s} (a, f, [x_0])$$

$$(a, f, [x_0]) \xrightarrow{\tau} (a, f, [x_1]) \xrightarrow{x_1} (a, f, [x_1]) \xrightarrow{\bar{s}} (a, f, [x_1])$$

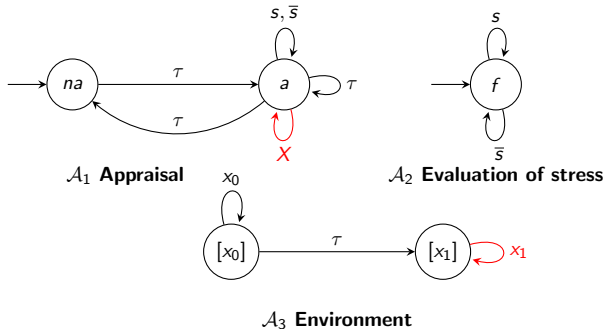


## Modeling the transactional theory

### Adding the environment: Refining $\mathcal{S}_1$ into $\mathcal{S}_2$

A person who wakes up, perceives its environment, appraises the person-environment relationship as stressful, the environment changes by itself, **the person perceives it**, and appraises the new person-environment relationship as non-stressful.

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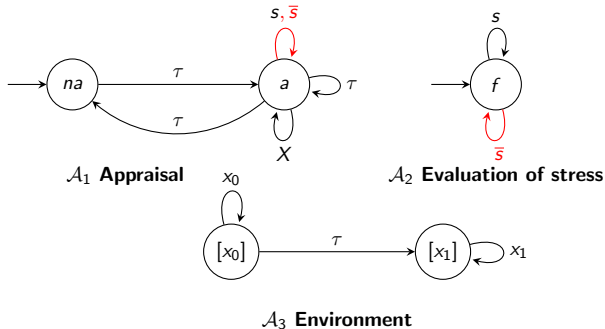


## Modeling the transactional theory

### Adding the environment: Refining $\mathcal{S}_1$ into $\mathcal{S}_2$

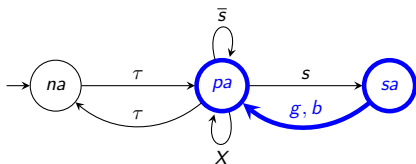
A person who wakes up, perceives its environment, appraises the person-environment relationship as stressful, the environment changes by itself, the person perceives it, and **appraises the new person-environment relationship as non-stressful**.

$$(na, f, [x_0]) \xrightarrow{\tau} (a, f, [x_0]) \xrightarrow{x_0} (a, f, [x_0]) \xrightarrow{s} (a, f, [x_0]) \xrightarrow{\tau} (a, f, [x_1]) \xrightarrow{x_1} (a, f, [x_1]) \xrightarrow{\bar{s}} (a, f, [x_1])$$

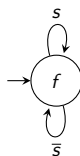


# Modeling the transactional theory

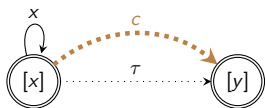
Adding **primary appraisal**, **secondary appraisal** and **coping**: refining  $\mathcal{S}_2$  into  $\mathcal{S}_3$



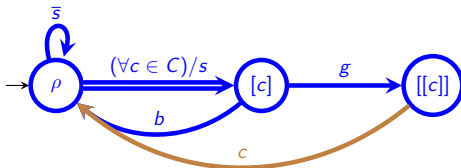
$\mathcal{A}_1$  : Appraisal



$\mathcal{A}_2$  : Calculating stress



$\mathcal{A}_3$  : Environment



$\mathcal{A}_4$  : Secondary appraisal and coping

## Modeling the transactional theory

Adding **primary appraisal, secondary appraisal** and **coping**: refining  $\mathcal{S}_2$  into  $\mathcal{S}_3$

*a person wakes up, perceives its environment, appraises the person-environment relationship as stressful, wonders if coping strategy  $c_1$  would be beneficial, perceives  $c_1$  as a bad strategy, wonders if coping strategy  $c_2$  would be beneficial, perceives  $c_2$  to be a good strategy, engages in coping efforts with strategy  $c_2$ , the environment changes, the person perceives the new environment, the person appraises the new person-environment relationship as non-stressful.*

$$\begin{aligned} & (na, f, [x_0], \rho) \xrightarrow{\tau} (pa, f, [x_0], \rho) \xrightarrow{x_0} (pa, f, [x_0], \rho) \xrightarrow{s} \\ & (sa, f, [x_0], [c_1]) \xrightarrow{b} (pa, f, [x_0], \rho) \xrightarrow{s} (sa, f, [x_0], [c_2]) \xrightarrow{g} \\ & (sa, f, [x_0], [[c_2]]) \xrightarrow{c_2} (pa, f, [x_1], \rho) \xrightarrow{x_1} (pa, f, [x_1], \rho) \xrightarrow{\bar{s}} \\ & (pa, f, [x_1], \rho). \end{aligned}$$

## Modeling the transactional theory

Adding **primary appraisal, secondary appraisal** and **coping**: refining  $\mathcal{S}_2$  into  $\mathcal{S}_3$

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## Modeling the transactional theory

**Adding commitments:** refining  $\mathcal{S}_3$  into  $\mathcal{S}_4$

*"Commitments express what is important to the person, what has meaning for him or her." (Lazarus & Folkman, 1984)*

Commitments: function

$$\varphi : X \rightarrow \{0, 1\}$$

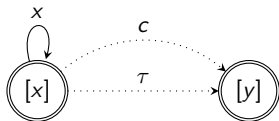
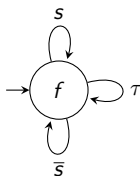
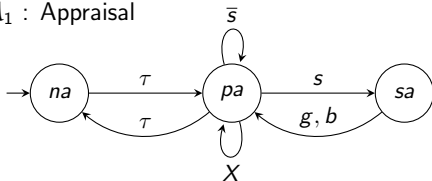
Person is stressed  $\iff \varphi(x) = 0$

Some coping strategies affect commitments:  $\varphi$  can change.

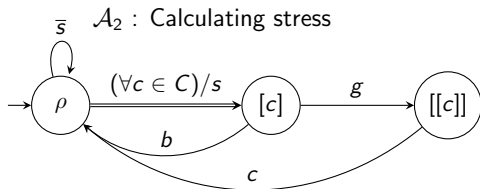
# Modeling the transactional theory

Adding **commitments**: refining  $S_3$  into  $S_4$

$\mathcal{A}_1$  : Appraisal



$\mathcal{A}_3$  : Environment



$\mathcal{A}_2$  : Calculating stress



$\mathcal{A}_5$  : Internal parameters

$\mathcal{A}_4$  : Secondary appraisal and coping

## Modeling the transactional theory

### Example:

Person's relationship with money: *"It's important for me to have enough money. I want to feel like I'm safe financially. Enough money for me is having more than 1000 euros in my bank account. Right now I have enough money. Sometimes people steal money from my bank account and I have no money left. As a way to make myself feel better, I try to save a lot of money each month, and I try to think that money is not so important"*

$X = \{\geq 1000, < 1000\}$ , (more than 1000 euros or less than 1000 euros)

$\varphi : X \rightarrow \{0, 1\}$   $\varphi(\geq 1000) = 1$  and  $\varphi(< 1000) = 0$

$\Phi = \{\varphi, \mathbf{1} - \varphi, \mathbf{1}, \mathbf{0}\}$ , ( $\mathbf{1}$  always 1).

$c_1$  : "saving money"

$c_2$  : "trying to think money is not important"

One  $\tau$ -transition: "Sometimes people steal money from my bank account and I have no money left"

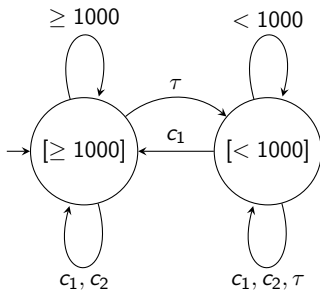
# Modeling the transactional theory

## Example:

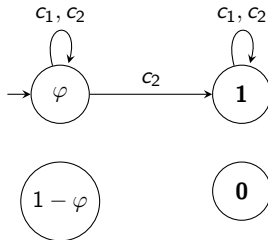
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$c_2$  : "trying to think money is not important"

One  $\tau$ -transition: "Sometimes people steal money from my bank account and I have no money left"



$\mathcal{A}_3$ : Environment



$\mathcal{A}_5$ : Internal parameters



## Modeling the transactional theory

**Adding more modules :**  $M_1, M_2, M_3 \dots$

- ▶  $M_1$  : Imagining a course of actions and its results
- ▶  $M_2$  : Memorising coping strategies
- ▶  $M_3$  : Decision-making theories
- ▶  $M_4$  : Calculating the stress-level based on the goals, values and believes of the individual
- ▶ ...
- ▶ Any compatible cognitive theory!

## 6. Verification

## Verification

### Modeling appraisal : System $\mathcal{S}_1$

*"Cognitive **appraisal** is an evaluative process that determines why and to what extent a particular transaction or series of transactions between the person and the environment is **stressful**." "Cognitive appraisal can be most readily understood as the process of categorizing an encounter, and its various facets, with respect to its significance for well-being. (...) Rather, it is largely evaluative, focused on meaning or significance, and takes place continuously during waking life." (Lazarus & Folkman, 1984)*

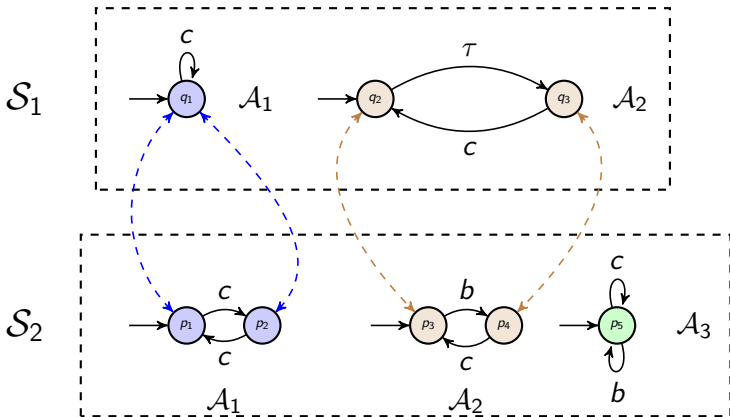
$$G(a \iff aw)$$

$$G(a \implies aW(na \vee s \vee \bar{s}))$$

## 7. Mathematical transformations for theory-building

# Mathematical transformations for theory-building

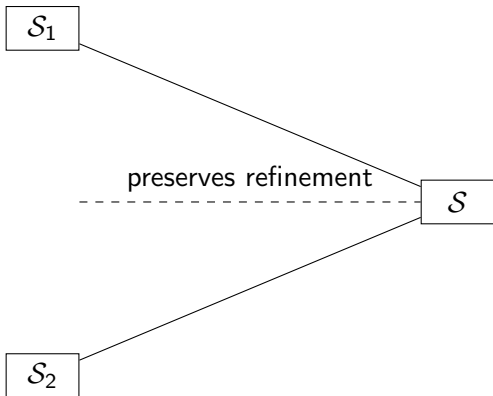
## 3 types of refinement



# Mathematical transformations for theory-building

## Merging: comparing and combining theories

- ▶ Preserves refinement
- ▶ When there is no common state: juxtaposition
- ▶ Otherwise, verifying compatibility and merging



## 8. Perspectives & conclusions

## Perspectives & conclusions

- ▶ Further develop the methodology
- ▶ Formalise other theories: GWT, active inference, memory, appraisal theories...
- ▶ Formally compare different theories of the same field
- ▶ Create a big modular theory by merging different theories



## Perspectives & conclusions

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