

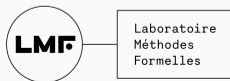
Polymorphic Type Inference for Dynamic Languages

Reconstructing Types for Systems combining
Parametric, Ad-Hoc, and Subtyping Polymorphism

Mickaël Laurent, supervised by Giuseppe Castagna and Kim Nguyen

May 7, 2024

IRIF (Université Paris Cité, France), LMF (Université Paris-Saclay, France)



Background and Motivations

Background and Motivations

Dynamic Languages

Motivations

Types and Formal Language

Declarative Type System

Algorithmic Type System

Reconstruction of the Annotation Tree

Conclusion and Perspective

Introduction



country	city	pop	density	...
USA	Chicago	2665039	4398	...
USA	Boston	675647	2911	...
France	Pontamafrey	307	26	...
⋮	⋮	⋮	⋮	⋮

Introduction



country	city	pop	density	...
USA	Chicago	2665039	4398	...
USA	Boston	675647	2911	...
France	Pontamafrey	307	26	...
⋮	⋮	⋮	⋮	⋮

How to retrieve the population of a city?

get_population in Rust

```
fn get_population(data: &str, city: &str) -> Option<u32> {  
    let mut rdr = csv::Reader::from_reader(data.as_bytes());  
    let city_index = rdr.headers().unwrap().iter()  
        .position(|h| h == "city").unwrap();  
    let pop_index = rdr.headers().unwrap().iter()  
        .position(|h| h == "pop").unwrap();  
    for result in rdr.records() {  
        let record = result.unwrap();  
        if record.get(city_index).unwrap() == v {  
            return Some(record.get(pop_index).parse().unwrap());  
        }  
    }  
    None  
}
```

get_population in Rust

```
fn get_population(data: &str, city: &str) -> Option<u32> {  
    let mut rdr = csv::Reader::from_reader(data.as_bytes());  
    let city_index = rdr.headers().unwrap().iter()  
        .position(|h| h == "city").unwrap();  
    let pop_index = rdr.headers().unwrap().iter()  
        .position(|h| h == "pop").unwrap();  
    for result in rdr.records() {  
        let record = result.unwrap();  
        if record.get(city_index).unwrap() == v {  
            return Some(record.get(pop_index).parse().unwrap());  
        }  
    }  
    None  
}
```

get_population in Rust

```
fn get_population(data: &str, city: &str) -> Option<u32> {  
    let mut rdr = csv::Reader::from_reader(data.as_bytes());  
    let city_index = rdr.headers().unwrap().iter()  
        .position(|h| h == "city").unwrap();  
    let pop_index = rdr.headers().unwrap().iter()  
        .position(|h| h == "pop").unwrap();  
    for result in rdr.records() {  
        let record = result.unwrap();  
        if record.get(city_index).unwrap() == v {  
            return Some(record.get(pop_index).parse().unwrap());  
        }  
    }  
    None  
}
```

get_population in Rust

```
fn get_population(data: &str, city: &str) -> Option<u32> {  
    let mut rdr = csv::Reader::from_reader(data.as_bytes());  
    let city_index = rdr.headers().unwrap().iter()  
        .position(|h| h == "city").unwrap();  
    let pop_index = rdr.headers().unwrap().iter()  
        .position(|h| h == "pop").unwrap();  
    for result in rdr.records() {  
        let record = result.unwrap();  
        if record.get(city_index).unwrap() == v {  
            return Some(record.get(pop_index).parse().unwrap());  
        }  
    }  
    None  
}
```


get_population in Python

```
def get_population(data, city):  
    d = csv.DictReader(StringIO(data))  
    for row in d:  
        if row['city'] == city:  
            return int(row['pop'])  
    return None
```

get_population in Python

```
def get_population(data, city):  
    d = csv.DictReader(StringIO(data))  
    for row in d:  
        if row['city'] == city:  
            return int(row['pop'])  
    return None  
  
def get_population_2(data, city):  
    df = pandas.read_csv(StringIO(data))  
    return df[df['city'] == city].loc[0, 'pop']
```

Dynamic Languages

- ✓ No need to write static types (types only “exist” at runtime)

Dynamic Languages

- ✓ No need to write static types (types only “exist” at runtime)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)

Dynamic Languages

- ✓ No need to write static types (types only “exist” at runtime)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)
- ✓ Overloaded functions with dynamic dispatch:
which function to call is determined at runtime

Dynamic Languages

- ✓ No need to write static types (types only “exist” at runtime)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)
- ✓ Overloaded functions with dynamic dispatch:
which function to call is determined at runtime

⇒ Flexible, concise, good for **prototyping**

Dynamic Languages

- ✓ No need to write static types (types only “exist” at runtime)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)
- ✓ Overloaded functions with dynamic dispatch:
which function to call is determined at runtime

⇒ Flexible, concise, good for **prototyping**

- ✗ It is not clear where program can fail (no explicit unwrap, etc.)

Dynamic Languages

- ✓ No need to write static types (types only “exist” at runtime)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)
- ✓ Overloaded functions with dynamic dispatch:
which function to call is determined at runtime

⇒ Flexible, concise, good for **prototyping**

- ✗ It is not clear where program can fail (no explicit unwrap, etc.)
- ✗ No type safety guarantees (TypeError exceptions can be raised at runtime)

Dynamic Languages

- ✓ No need to write static types (types only “exist” at runtime)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)
- ✓ Overloaded functions with dynamic dispatch:
which function to call is determined at runtime

⇒ Flexible, concise, good for **prototyping**

- ✗ It is not clear where program can fail (no explicit unwrap, etc.)
- ✗ No type safety guarantees (TypeError exceptions can be raised at runtime)
- ✗ Provide little information to the programmer (documentation) ...

Dynamic Languages

- ✓ No need to write static types (types only “exist” at runtime)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)
- ✓ Overloaded functions with dynamic dispatch:
which function to call is determined at runtime

⇒ Flexible, concise, good for **prototyping**

- ✗ It is not clear where program can fail (no explicit unwrap, etc.)
- ✗ No type safety guarantees (TypeError exceptions can be raised at runtime)
- ✗ Provide little information to the programmer (documentation) ...
- ✗ ... and to the toolchain (optimizer, linter, suggestions, etc.)

Dynamic Languages

- ✓ No need to write static types (types only “exist” at runtime)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)
- ✓ Overloaded functions with dynamic dispatch:
which function to call is determined at runtime

⇒ Flexible, concise, good for **prototyping**

- ✗ It is not clear where program can fail (no explicit unwrap, etc.)
- ✗ No type safety guarantees (TypeError exceptions can be raised at runtime)
- ✗ Provide little information to the programmer (documentation) ...
- ✗ ... and to the toolchain (optimizer, linter, suggestions, etc.)

⇒ Unsafe, bad for **production code** and maintenance of **large projects**

Our goal: statically typing dynamic languages without hindering their flexibility.

Motivations

Our goal: statically typing dynamic languages without hindering their flexibility.

- ✓ No need to specify types (types only “exist” at runtime)
⇒ Now static types exist, but should be **inferred** (as much as possible)

Motivations

Our goal: statically typing dynamic languages without hindering their flexibility.

- ✓ No need to specify types (types only “exist” at runtime)
⇒ Now static types exist, but should be **inferred** (as much as possible)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)
⇒ Our type system should feature **union types** and **subtyping**

Motivations

Our goal: statically typing dynamic languages without hindering their flexibility.

- ✓ No need to specify types (types only “exist” at runtime)
⇒ Now static types exist, but should be **inferred** (as much as possible)
- ✓ No need to explicitly wrap/unwrap data (Some and None, unwrap, etc.)
⇒ Our type system should feature **union types** and **subtyping**
- ✓ Overloaded functions with dynamic dispatch
⇒ Our type system should be able to type **type-cases**
(i.e., conditionals that test the dynamic type of an expression)

Example: Logical Or in JavaScript

```
function lOr (x, y) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```


Example: Logical Or in JavaScript

```
function lOr (x, y) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean:

- For `false, null, 0, ±0.0, ""`, etc. \Rightarrow returns `false`
- For other values \Rightarrow returns `true`

Example: Logical Or in JavaScript

```
function lOr (x, y) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean:

- For false, null, 0, ±0.0, "", etc. ⇒ returns false
Falsy
- For other values ⇒ returns true
Truthy

```
type Falsy = false | null | 0 | 0.0 | ""
```

```
type Truthy = ~Falsy
```

ToBoolean: (Falsy → false) ∧ (Truthy → true)

Example: Logical Or in JavaScript

```
function lOr (x, y) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: (**Falsy** \rightarrow false) \wedge (**Truthy** \rightarrow true)

lOr: $\forall \alpha, \beta.$
 $((\alpha \wedge \text{Truthy}, \text{Any}) \rightarrow \alpha \wedge \text{Truthy})$
 $\wedge ((\text{Falsy}, \beta) \rightarrow \beta)$

Example: Logical Or in JavaScript

```
function lOr (x, y) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: (**Falsy** \rightarrow false) \wedge (**Truthy** \rightarrow true)

and lOr: $\forall \alpha, \beta. ((\alpha \wedge \text{Truthy}, \text{Any}) \rightarrow \alpha \wedge \text{Truthy}) \wedge ((\text{Falsy}, \beta) \rightarrow \beta)$

Challenges:

- **Type narrowing**: type the first branch under the hypothesis that x is **Truthy**
 \Rightarrow union types

Example: Logical Or in JavaScript

```
function lOr (x, y) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with `ToBoolean`: $(\text{Falsy} \rightarrow \text{false}) \wedge (\text{Truthy} \rightarrow \text{true})$

and `lOr`: $\forall \alpha, \beta. ((\alpha \wedge \text{Truthy}, \text{Any}) \rightarrow \alpha \wedge \text{Truthy}) \wedge ((\text{Falsy}, \beta) \rightarrow \beta)$

Challenges:

- **Type narrowing**: type the first branch under the hypothesis that `x` is `Truthy`
⇒ union types
- Capture **overloaded behaviors**: `lOr` has different behaviors depending on `x`
⇒ intersection types

Example: Logical Or in JavaScript

```
function lOr (x, y) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with `ToBoolean`: $(\text{Falsy} \rightarrow \text{false}) \wedge (\text{Truthy} \rightarrow \text{true})$

and `lOr`: $\forall \alpha, \beta. ((\alpha \wedge \text{Truthy}, \text{Any}) \rightarrow \alpha \wedge \text{Truthy}) \wedge ((\text{Falsy}, \beta) \rightarrow \beta)$

Challenges:

- **Type narrowing**: type the first branch under the hypothesis that `x` is `Truthy`
⇒ union types
- Capture **overloaded behaviors**: `lOr` has different behaviors depending on `x`
⇒ intersection types
- Capture **genericity**: `lOr` returns its first or second parameter, unchanged
⇒ parametric polymorphism

Set-Theoretic Types

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any}$

Set-Theoretic Types

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any}$

Types are interpreted as subsets of an interpretation domain \mathcal{D} (\approx the set of values):

$$\llbracket \text{false} \rrbracket = \{\text{false}\}$$

$$\llbracket \text{Int} \rrbracket = \{0, 1, \dots\}$$

$$\llbracket \text{Any} \rrbracket = \mathcal{D}$$

$$\llbracket \text{Empty} \rrbracket = \emptyset$$

Set-Theoretic Types

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any}$

Types are interpreted as subsets of an interpretation domain \mathcal{D} (\approx the set of values):

$$\llbracket \text{false} \rrbracket = \{\text{false}\}$$

$$\llbracket \text{Int} \rrbracket = \{0, 1, \dots\}$$

$$\llbracket t_1 \times t_2 \rrbracket = \llbracket t_1 \rrbracket \times \llbracket t_2 \rrbracket$$

$$\llbracket t_1 \rightarrow t_2 \rrbracket = \text{“}\llbracket t_2 \rrbracket^{\llbracket t_1 \rrbracket}\text{”}$$

$$\llbracket \text{Any} \rrbracket = \mathcal{D}$$

$$\llbracket \text{Empty} \rrbracket = \emptyset$$

$$\llbracket t_1 \vee t_2 \rrbracket = \llbracket t_1 \rrbracket \cup \llbracket t_2 \rrbracket$$

$$\llbracket t_1 \wedge t_2 \rrbracket = \llbracket t_1 \rrbracket \cap \llbracket t_2 \rrbracket$$

$$\llbracket \neg t \rrbracket = \mathcal{D} \setminus \llbracket t \rrbracket$$

Set-Theoretic Types

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any}$

Types are interpreted as subsets of an interpretation domain \mathcal{D} (\approx the set of values):

$$\llbracket \text{false} \rrbracket = \{\text{false}\}$$

$$\llbracket \text{Int} \rrbracket = \{0, 1, \dots\}$$

$$\llbracket t_1 \times t_2 \rrbracket = \llbracket t_1 \rrbracket \times \llbracket t_2 \rrbracket$$

$$\llbracket t_1 \rightarrow t_2 \rrbracket = \text{“}\llbracket t_2 \rrbracket^{\llbracket t_1 \rrbracket}\text{”}$$

$$\llbracket \text{Any} \rrbracket = \mathcal{D}$$

$$\llbracket \text{Empty} \rrbracket = \emptyset$$

$$\llbracket t_1 \vee t_2 \rrbracket = \llbracket t_1 \rrbracket \cup \llbracket t_2 \rrbracket$$

$$\llbracket t_1 \wedge t_2 \rrbracket = \llbracket t_1 \rrbracket \cap \llbracket t_2 \rrbracket$$

$$\llbracket \neg t \rrbracket = \mathcal{D} \setminus \llbracket t \rrbracket$$

Semantic subtyping:

$$t_1 \leq t_2 \stackrel{\text{def}}{\iff} \llbracket t_1 \rrbracket \subseteq \llbracket t_2 \rrbracket$$

Set-Theoretic Types (examples)

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any}$

Semantic subtyping:

$$t_1 \leq t_2 \stackrel{\text{def}}{\Leftrightarrow} \llbracket t_1 \rrbracket \subseteq \llbracket t_2 \rrbracket$$

Examples:

- `Empty` \leq `Bool` \leq `Any`

Set-Theoretic Types (examples)

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any}$

Semantic subtyping:

$$t_1 \leq t_2 \stackrel{\text{def}}{\Leftrightarrow} \llbracket t_1 \rrbracket \subseteq \llbracket t_2 \rrbracket$$

Examples:

- $\text{Empty} \leq \text{Bool} \leq \text{Any}$
- $\text{Bool} \times \text{Any} \leq \text{Any} \times \text{Any}$ (covariant)
- $\text{Any} \times \text{Bool} \leq \text{Any} \times \text{Any}$ (covariant)

Set-Theoretic Types (examples)

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any}$

Semantic subtyping:

$$t_1 \leq t_2 \stackrel{\text{def}}{\Leftrightarrow} \llbracket t_1 \rrbracket \subseteq \llbracket t_2 \rrbracket$$

Examples:

- $\text{Empty} \leq \text{Bool} \leq \text{Any}$
- $\text{Bool} \times \text{Any} \leq \text{Any} \times \text{Any}$ (covariant)
- $\text{Any} \times \text{Bool} \leq \text{Any} \times \text{Any}$ (covariant)
- $\text{Any} \rightarrow \text{Bool} \leq \text{Any} \rightarrow \text{Any}$ (covariant)
- $\text{Bool} \rightarrow \text{Any} \geq \text{Any} \rightarrow \text{Any}$ (contravariant)

Set-Theoretic Types (examples)

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any}$

Semantic subtyping:

$$t_1 \leq t_2 \stackrel{\text{def}}{\Leftrightarrow} \llbracket t_1 \rrbracket \subseteq \llbracket t_2 \rrbracket$$

Examples:

- $\text{Empty} \leq \text{Bool} \leq \text{Any}$
- $\text{Bool} \times \text{Any} \leq \text{Any} \times \text{Any}$ (covariant)
- $\text{Any} \times \text{Bool} \leq \text{Any} \times \text{Any}$ (covariant)
- $\text{Any} \rightarrow \text{Bool} \leq \text{Any} \rightarrow \text{Any}$ (covariant)
- $\text{Bool} \rightarrow \text{Any} \geq \text{Any} \rightarrow \text{Any}$ (contravariant)
- $\neg \text{Bool} \geq \neg \text{Any} (\simeq \text{Empty})$ (contravariant)

Adding Type Variables

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any} \mid \alpha$

Type substitutions $\sigma : \mathbf{Vars} \rightarrow \mathbf{Types}$.

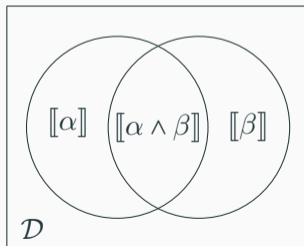
Adding Type Variables

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any} \mid \alpha$

Type substitutions $\sigma : \mathbf{Vars} \rightarrow \mathbf{Types}$.

We modify the interpretation domain \mathcal{D} and interpretation $\llbracket \cdot \rrbracket$ such that:

$$\llbracket t_1 \rrbracket \subseteq \llbracket t_2 \rrbracket \Rightarrow \forall \sigma. \llbracket t_1 \sigma \rrbracket \subseteq \llbracket t_2 \sigma \rrbracket$$



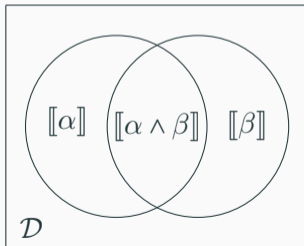
Adding Type Variables

Set-Theoretic Types $t ::= b \mid t \rightarrow t \mid t \times t \mid t \vee t \mid t \wedge t \mid \neg t \mid \text{Empty} \mid \text{Any} \mid \alpha$

Type substitutions $\sigma : \mathbf{Vars} \rightarrow \mathbf{Types}$.

We modify the interpretation domain \mathcal{D} and interpretation $\llbracket \cdot \rrbracket$ such that:

$$t_1 \leq t_2 \Rightarrow \forall \sigma. t_1 \sigma \leq t_2 \sigma$$



Syntax and Semantics

Expressions $e ::= c \mid x \mid \lambda x.e \mid e e \mid (e, e) \mid \pi_i e \mid (e \in t) ? e : e$

Values $v ::= c \mid \lambda x.e \mid (v, v)$

with the usual **call-by-value** semantics (w/ leftmost outermost strategy):

$$(\lambda x.e)v \rightsquigarrow e\{v/x\}$$

$$\pi_1(v_1, v_2) \rightsquigarrow v_1$$

$$\pi_2(v_1, v_2) \rightsquigarrow v_2$$

$$(v \in t) ? e_1 : e_2 \rightsquigarrow e_1 \quad \text{if } v \text{ has type } t$$

$$(v \in t) ? e_1 : e_2 \rightsquigarrow e_2 \quad \text{otherwise}$$

Declarative Type System

Background and Motivations

Declarative Type System

- Mixing Union, Intersection, and HM Polymorphism

- Typing Type-Cases

- Capturing Overloaded Behaviors

Algorithmic Type System

Reconstruction of the Annotation Tree

Conclusion and Perspective

$$[\text{CONST}] \frac{}{\Gamma \vdash c : b_c}$$

$$[\text{VAR}] \frac{}{\Gamma \vdash x : \Gamma(x)} \quad x \in \text{dom}(\Gamma)$$

$$[\text{CONST}] \frac{}{\Gamma \vdash c : b_c}$$

$$[\text{VAR}] \frac{}{\Gamma \vdash x : \Gamma(x)} \quad x \in \text{dom}(\Gamma)$$

$$[\times\text{I}] \frac{\Gamma \vdash e_1 : t_1 \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e_1, e_2) : t_1 \times t_2}$$

$$[\times\text{E}_1] \frac{\Gamma \vdash e : t_1 \times t_2}{\Gamma \vdash \pi_1 e : t_1}$$

$$[\times\text{E}_2] \frac{\Gamma \vdash e : t_1 \times t_2}{\Gamma \vdash \pi_2 e : t_2}$$

Usual Rules

$$[\text{CONST}] \frac{}{\Gamma \vdash c : b_c}$$

$$[\text{VAR}] \frac{}{\Gamma \vdash x : \Gamma(x)} \quad x \in \text{dom}(\Gamma)$$

$$[\times\text{I}] \frac{\Gamma \vdash e_1 : t_1 \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e_1, e_2) : t_1 \times t_2}$$

$$[\times\text{E}_1] \frac{\Gamma \vdash e : t_1 \times t_2}{\Gamma \vdash \pi_1 e : t_1}$$

$$[\times\text{E}_2] \frac{\Gamma \vdash e : t_1 \times t_2}{\Gamma \vdash \pi_2 e : t_2}$$

$$[\rightarrow\text{I}] \frac{\Gamma, x : t_1 \vdash e : t_2}{\Gamma \vdash \lambda x. e : t_1 \rightarrow t_2}$$

$$[\rightarrow\text{E}] \frac{\Gamma \vdash e_1 : t_1 \rightarrow t_2 \quad \Gamma \vdash e_2 : t_1}{\Gamma \vdash e_1 e_2 : t_2}$$

Usual Rules

$$[\text{CONST}] \frac{}{\Gamma \vdash c : b_c}$$

$$[\text{VAR}] \frac{}{\Gamma \vdash x : \Gamma(x)} \quad x \in \text{dom}(\Gamma)$$

$$[\times\text{I}] \frac{\Gamma \vdash e_1 : t_1 \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e_1, e_2) : t_1 \times t_2}$$

$$[\times\text{E}_1] \frac{\Gamma \vdash e : t_1 \times t_2}{\Gamma \vdash \pi_1 e : t_1}$$

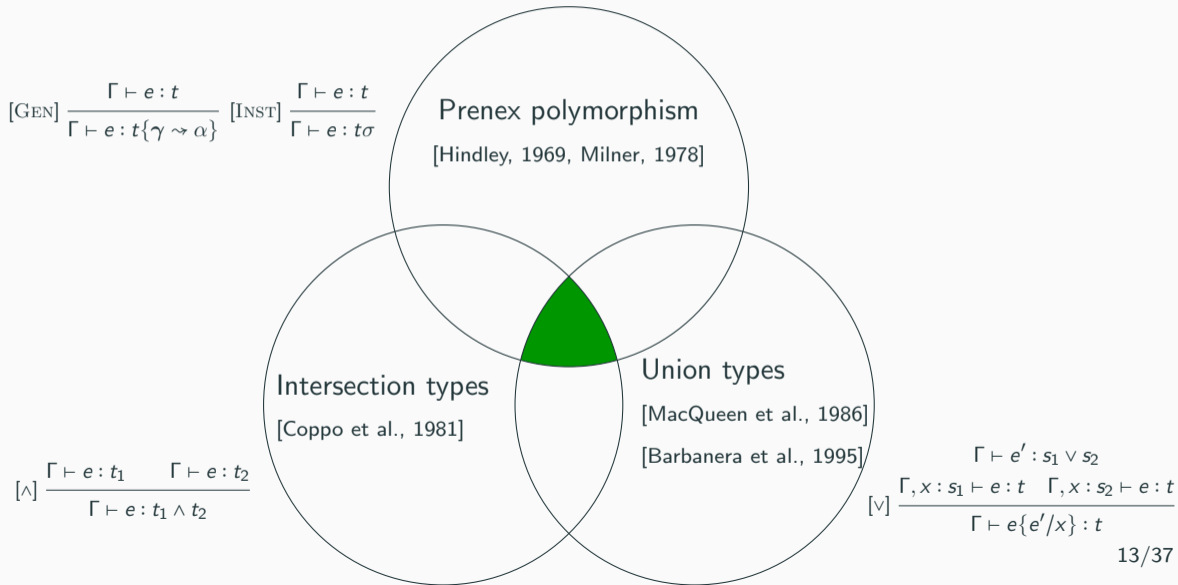
$$[\times\text{E}_2] \frac{\Gamma \vdash e : t_1 \times t_2}{\Gamma \vdash \pi_2 e : t_2}$$

$$[\rightarrow\text{I}] \frac{\Gamma, x : t_1 \vdash e : t_2}{\Gamma \vdash \lambda x. e : t_1 \rightarrow t_2}$$

$$[\rightarrow\text{E}] \frac{\Gamma \vdash e_1 : t_1 \rightarrow t_2 \quad \Gamma \vdash e_2 : t_1}{\Gamma \vdash e_1 e_2 : t_2}$$

$$[\leq] \frac{\Gamma \vdash e : t \quad t \leq t'}{\Gamma \vdash e : t'}$$

Mixing Union, Intersection, and HM Polymorphism



Instantiation and Generalization (Hindley Milner)

Some type variables are **polymorphic**: $\alpha, \beta \in \mathbf{Vars}_P$

Some type variables are **monomorphic**: $\gamma, \delta \in \mathbf{Vars}_M$

$$\mathbf{Vars} = \mathbf{Vars}_P \cup \mathbf{Vars}_M$$

Instantiation and Generalization (Hindley Milner)

Some type variables are **polymorphic**: $\alpha, \beta \in \mathbf{Vars}_P$

Some type variables are **monomorphic**: $\gamma, \delta \in \mathbf{Vars}_M$

$$\mathbf{Vars} = \mathbf{Vars}_P \cup \mathbf{Vars}_M$$

We can **instantiate** polymorphic type variables:

$$[\text{INST}] \frac{\Gamma \vdash e : t}{\Gamma \vdash e : t\sigma} \text{dom}(\sigma) \subseteq \mathbf{Vars}_P$$

Instantiation and Generalization (Hindley Milner)

Some type variables are **polymorphic**: $\alpha, \beta \in \mathbf{Vars}_P$

Some type variables are **monomorphic**: $\gamma, \delta \in \mathbf{Vars}_M$

$$\mathbf{Vars} = \mathbf{Vars}_P \cup \mathbf{Vars}_M$$

We can **instantiate** polymorphic type variables:

$$[\text{INST}] \frac{\Gamma \vdash e : t}{\Gamma \vdash e : t\sigma} \text{dom}(\sigma) \subseteq \mathbf{Vars}_P$$

We can **generalize** a monomorphic type variable γ into a polymorphic type variable α (only if γ is not bound to the environment):

$$[\text{GEN}] \frac{\Gamma \vdash e : t}{\Gamma \vdash e : t\{\gamma \rightsquigarrow \alpha\}} \gamma \notin \text{vars}(\Gamma)$$

```
let id    =  $\lambda x.x$   
let test = (id 42, id true)
```

```
let id    =  $\lambda x.x$ 
let test = (id 42, id true)
```

We first type `id` using rules $[\rightarrow I]$ and $[\text{VAR}]$,

$$[\rightarrow I] \frac{[\text{VAR}] \frac{\text{---}}{x : \gamma \vdash x : \gamma}}{\emptyset \vdash \lambda x.x : \gamma \rightarrow \gamma} \text{ with } \gamma \text{ monomorphic}$$

```

let id    = λx.x
let test  = (id 42, id true)

```

We first type `id` using rules $[\rightarrow I]$ and $[\text{VAR}]$,

Then, we generalize the resulting type using $[\text{GEN}]$: $\gamma \rightarrow \gamma$ becomes $\alpha \rightarrow \alpha$

$$\begin{array}{c}
 [\text{VAR}] \frac{}{x : \gamma \vdash x : \gamma} \\
 [\rightarrow I] \frac{}{\emptyset \vdash \lambda x.x : \gamma \rightarrow \gamma} \text{ with } \gamma \text{ monomorphic} \\
 [\text{GEN}] \frac{}{\emptyset \vdash \lambda x.x : \alpha \rightarrow \alpha} \text{ with } \alpha \text{ polymorphic}
 \end{array}$$

```

let id    = λx.x
let test  = (id 42, id true)

```

We first type `id` using rules $[\rightarrow I]$ and $[\text{VAR}]$,

Then, we generalize the resulting type using $[\text{GEN}]$: $\gamma \rightarrow \gamma$ becomes $\alpha \rightarrow \alpha$

$$\begin{array}{c}
 [\text{VAR}] \frac{}{x : \gamma \vdash x : \gamma} \\
 [\rightarrow I] \frac{}{\emptyset \vdash \lambda x.x : \gamma \rightarrow \gamma} \text{ with } \gamma \text{ monomorphic} \\
 [\text{GEN}] \frac{}{\emptyset \vdash \lambda x.x : \alpha \rightarrow \alpha} \text{ with } \alpha \text{ polymorphic}
 \end{array}$$

Now, when typing `test`, we can instantiate the type of `id`:

- When typing `id 42`, we substitute α by 42 using $[\text{INST}]$
- When typing `id true`, we substitute α by `true` using $[\text{INST}]$

Intersection **introduction**:

$$[\wedge] \frac{\Gamma \vdash e : t_1 \quad \Gamma \vdash e : t_2}{\Gamma \vdash e : t_1 \wedge t_2}$$

Intersection

Intersection **introduction**:

$$[\wedge] \frac{\Gamma \vdash e : t_1 \quad \Gamma \vdash e : t_2}{\Gamma \vdash e : t_1 \wedge t_2}$$

Intersection **elimination** can be derived from subsumption:

$$[\leq] \frac{\Gamma \vdash e : t'}{\Gamma \vdash e : t} t' \leq t \quad \longrightarrow \quad [\leq] \frac{\Gamma \vdash e : t_1 \wedge t_2}{\Gamma \vdash e : t_1} t_1 \wedge t_2 \leq t_1$$

For instance, we can type $\lambda x.x$:

For instance, we can type $\lambda x.x$:

- A first time for the domain `Bool`, yielding `Bool \rightarrow Bool`,

$$\begin{array}{c} [\text{VAR}] \frac{}{x : \text{Bool} \vdash x : \text{Bool}} \\ [\rightarrow\text{I}] \frac{}{\emptyset \vdash \lambda x.x : \text{Bool} \rightarrow \text{Bool}} \end{array}$$

For instance, we can type $\lambda x.x$:

- A first time for the domain `Bool`, yielding `Bool → Bool`,
- A second time for the domain `¬Bool`, yielding `¬Bool → ¬Bool`,

$$[\rightarrow I] \frac{[\text{VAR}] \frac{}{x : \text{Bool} \vdash x : \text{Bool}}}{\emptyset \vdash \lambda x.x : \text{Bool} \rightarrow \text{Bool}}}{\emptyset \vdash \lambda x.x : \text{Bool} \rightarrow \text{Bool}}$$

$$[\rightarrow I] \frac{[\text{VAR}] \frac{}{x : \neg \text{Bool} \vdash x : \neg \text{Bool}}}{\emptyset \vdash \lambda x.x : \neg \text{Bool} \rightarrow \neg \text{Bool}}}{\emptyset \vdash \lambda x.x : \neg \text{Bool} \rightarrow \neg \text{Bool}}$$

For instance, we can type $\lambda x.x$:

- A first time for the domain `Bool`, yielding `Bool \rightarrow Bool`,
- A second time for the domain `\neg Bool`, yielding `\neg Bool \rightarrow \neg Bool`,
- Then, we can use the intersection introduction rule to derive the type `(Bool \rightarrow Bool) \wedge (\neg Bool \rightarrow \neg Bool)`

$$\begin{array}{c} \text{[VAR]} \frac{}{x : \text{Bool} \vdash x : \text{Bool}} \qquad \text{[VAR]} \frac{}{x : \neg\text{Bool} \vdash x : \neg\text{Bool}} \\ \text{[}\rightarrow\text{I]} \frac{}{\emptyset \vdash \lambda x.x : \text{Bool} \rightarrow \text{Bool}} \qquad \text{[}\rightarrow\text{I]} \frac{}{\emptyset \vdash \lambda x.x : \neg\text{Bool} \rightarrow \neg\text{Bool}} \\ \text{[}\wedge\text{]} \frac{}{\emptyset \vdash \lambda x.x : (\text{Bool} \rightarrow \text{Bool}) \wedge (\neg\text{Bool} \rightarrow \neg\text{Bool})} \end{array}$$

Union **introduction** can be derived from subsumption:

$$[\leq] \frac{\Gamma \vdash e : t'}{\Gamma \vdash e : t} t' \leq t \quad \longrightarrow \quad [\leq] \frac{\Gamma \vdash e : t_1}{\Gamma \vdash e : t_1 \vee t_2} t_1 \leq t_1 \vee t_2$$

Union **introduction** can be derived from subsumption:

$$[\leq] \frac{\Gamma \vdash e' : t'}{\Gamma \vdash e : t} t' \leq t \quad \longrightarrow \quad [\leq] \frac{\Gamma \vdash e : t_1}{\Gamma \vdash e : t_1 \vee t_2} t_1 \leq t_1 \vee t_2$$

Union **elimination**:

$$[\vee] \frac{\Gamma \vdash e' : s_1 \vee s_2 \quad \Gamma, x : s_1 \vdash e : t \quad \Gamma, x : s_2 \vdash e : t}{\Gamma \vdash e\{e'/x\} : t}$$

(f 42 , f 42) with $f : \text{Int} \rightarrow \text{Bool}$

$(\underbrace{f\ 42}_x, \underbrace{f\ 42}_x)$ with $f : \text{Int} \rightarrow \text{Bool}$

with $x : \text{Bool} \simeq \text{true} \vee \text{false}$

$(\underbrace{f\ 42}_x, \underbrace{f\ 42}_x)$ with $f : \text{Int} \rightarrow \text{Bool}$

with $x : \text{Bool} \simeq \text{true} \vee \text{false}$

We type (x, x) :

- First, by assuming that $x : \text{true} \Rightarrow \text{true} \times \text{true}$,

$(\underbrace{f\ 42}_x, \underbrace{f\ 42}_x)$ with $f : \text{Int} \rightarrow \text{Bool}$

with $x : \text{Bool} \simeq \text{true} \vee \text{false}$

We type (x, x) :

- First, by assuming that $x : \text{true} \Rightarrow \text{true} \times \text{true}$,
- Then, by assuming that $x : \text{false} \Rightarrow \text{false} \times \text{false}$

$(\underbrace{f\ 42}_x, \underbrace{f\ 42}_x)$ with $f : \text{Int} \rightarrow \text{Bool}$

with $x : \text{Bool} \simeq \text{true} \vee \text{false}$

We type (x, x) :

- First, by assuming that $x : \text{true} \Rightarrow \text{true} \times \text{true}$,
- Then, by assuming that $x : \text{false} \Rightarrow \text{false} \times \text{false}$

$$\begin{array}{c} \Gamma \vdash f\ 42 : \text{true} \vee \text{false} \\ \text{[V]} \frac{\Gamma, x : \text{true} \vdash (x, x) : \text{true} \times \text{true} \quad \Gamma, x : \text{false} \vdash (x, x) : \text{false} \times \text{false}}{\Gamma \vdash (x, x)\{(f\ 42)/x\} : (\text{true} \times \text{true}) \vee (\text{false} \times \text{false})} \end{array}$$

Unsound in the presence of polymorphic type variables:

(f 42 , f 42) with $f : \text{Int} \rightarrow \text{Bool}$

Unsound in the presence of polymorphic type variables:

$(\underbrace{f\ 42}_x, \underbrace{f\ 42}_x)$ with $f : \text{Int} \rightarrow \text{Bool}$

with $x : \text{Bool} \simeq (\text{Bool} \wedge \alpha) \vee (\text{Bool} \wedge \neg\alpha)$ (with α polymorphic)

Unsound in the presence of polymorphic type variables:

$$\left(\underbrace{f\ 42}_x, \underbrace{f\ 42}_x \right) \quad \text{with } f : \text{Int} \rightarrow \text{Bool}$$

with $x : \text{Bool} \simeq (\text{Bool} \wedge \alpha) \vee (\text{Bool} \wedge \neg\alpha)$ (with α polymorphic)

We type (x, x) :

- First, by assuming that $x : \text{Bool} \wedge \alpha \Rightarrow \text{Empty}$ (by substituting α by Empty),

Unsound in the presence of polymorphic type variables:

$$\left(\underbrace{f\ 42}_x, \underbrace{f\ 42}_x \right) \quad \text{with } f : \text{Int} \rightarrow \text{Bool}$$

with $x : \text{Bool} \simeq (\text{Bool} \wedge \alpha) \vee (\text{Bool} \wedge \neg\alpha)$ (with α polymorphic)

We type (x, x) :

- First, by assuming that $x : \text{Bool} \wedge \alpha \Rightarrow \text{Empty}$ (by substituting α by Empty),
- Then, by assuming that $x : \text{Bool} \wedge \neg\alpha \Rightarrow \text{Empty}$ (by substituting α by Any)

Unsound in the presence of polymorphic type variables:

$$\left(\underbrace{f\ 42}_x, \underbrace{f\ 42}_x \right) \quad \text{with } f : \text{Int} \rightarrow \text{Bool}$$

with $x : \text{Bool} \simeq (\text{Bool} \wedge \alpha) \vee (\text{Bool} \wedge \neg\alpha)$ (with α polymorphic)

We type (x, x) :

- First, by assuming that $x : \text{Bool} \wedge \alpha \Rightarrow \text{Empty}$ (by substituting α by Empty),
- Then, by assuming that $x : \text{Bool} \wedge \neg\alpha \Rightarrow \text{Empty}$ (by substituting α by Any)

We must prevent the type decomposition from containing polymorphic type variables:

$$[\vee] \frac{\Gamma \vdash e' : s \quad \Gamma, x : s \wedge u \vdash e : t \quad \Gamma, x : s \wedge \neg u \vdash e : t}{\Gamma \vdash e\{e'/x\} : t}$$

where u does not contain any polymorphic type variable: $\text{vars}(u) \cap \mathbf{Vars}_P = \emptyset$

Typing Type-Cases

Two cases:

$$\begin{array}{ll} (v \in t) ? e_1 : e_2 \rightsquigarrow e_1 & \text{if } v \text{ has type } t \\ (v \in t) ? e_1 : e_2 \rightsquigarrow e_2 & \text{otherwise} \end{array}$$

Typing Type-Cases

Two cases:

$$\begin{array}{ll} (v \in t) ? e_1 : e_2 \rightsquigarrow e_1 & \text{if } v \text{ has type } t \\ (v \in t) ? e_1 : e_2 \rightsquigarrow e_2 & \text{otherwise} \end{array}$$

Two rules:

$$[\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_1}$$

$$[\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_2}$$

Typing Type-Cases: Union Elimination and Type Narrowing

$$[\vee] \frac{\Gamma \vdash e' : s \quad \Gamma, x : s \wedge u \vdash e : t \quad \Gamma, x : s \wedge \neg u \vdash e : t}{\Gamma \vdash e\{e'/x\} : t}$$

$$[\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e\epsilon t) ? e_1 : e_2 : t_1}$$

$$[\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e\epsilon t) ? e_1 : e_2 : t_2}$$

Typing Type-Cases: Union Elimination and Type Narrowing

$$[\vee] \frac{\Gamma \vdash e' : s \quad \Gamma, x : s \wedge u \vdash e : t \quad \Gamma, x : s \wedge \neg u \vdash e : t}{\Gamma \vdash e\{e'/x\} : t}$$

$$[\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_1}$$

$$[\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_2}$$

`λx. (x ∈ Int) ? x + 1 : false`

Typing Type-Cases: Union Elimination and Type Narrowing

$$\begin{array}{c} \Gamma \vdash e' : s \\ \text{[}\nabla\text{]} \frac{\Gamma, x : s \wedge u \vdash e : t \quad \Gamma, x : s \wedge \neg u \vdash e : t}{\Gamma \vdash e\{e'/x\} : t} \end{array} \quad \begin{array}{c} \text{[}\epsilon_1\text{]} \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_1} \end{array} \quad \begin{array}{c} \text{[}\epsilon_2\text{]} \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_2} \end{array}$$

$\Gamma = \{ x : \text{Any} \}$

$\lambda x. (x \in \text{Int}) ? x + 1 : \text{false}$

$$\text{[}\rightarrow\text{I}\text{]} \frac{x : \text{Any} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}$$

Typing Type-Cases: Union Elimination and Type Narrowing

$$\begin{array}{c}
 \Gamma \vdash e' : s \\
 [\vee] \frac{\Gamma, x : s \wedge u \vdash e : t \quad \Gamma, x : s \wedge \neg u \vdash e : t}{\Gamma \vdash e\{e'/x\} : t}
 \end{array}
 \quad
 \begin{array}{c}
 [\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_1}
 \end{array}
 \quad
 \begin{array}{c}
 [\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_2}
 \end{array}$$

$$\Gamma = \left\{ x : \underbrace{\text{Any}}_{\text{Int} \vee \neg \text{Int}} \right\}$$

$$\lambda x. (x \in \text{Int}) ? x + 1 : \text{false}$$

$$\begin{array}{c}
 [\vee] \frac{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \quad x : \neg \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}}{x : \text{Any} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}} \\
 [\rightarrow I] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}
 \end{array}$$

Typing Type-Cases: Union Elimination and Type Narrowing

$$\begin{array}{c}
 \Gamma \vdash e' : s \\
 \text{[}\nabla\text{]} \frac{\Gamma, x : s \wedge u \vdash e : t \quad \Gamma, x : s \wedge \neg u \vdash e : t}{\Gamma \vdash e\{e'/x\} : t}
 \end{array}
 \quad
 \begin{array}{c}
 \text{[}\epsilon_1\text{]} \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_1}
 \end{array}
 \quad
 \begin{array}{c}
 \text{[}\epsilon_2\text{]} \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_2}
 \end{array}$$

$$\Gamma = \left\{ x : \underbrace{\text{Any}}_{\text{Int} \vee \neg \text{Int}} \right\}$$

$$\lambda x. (\underbrace{x \in \text{Int}}_{\text{Int}}) ? \underbrace{x + 1}_{\text{Int}} : \text{false}$$

$$\begin{array}{c}
 \text{[}\epsilon_1\text{]} \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}} \quad x : \neg \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false} \\
 \text{[}\nabla\text{]} \frac{}{x : \text{Any} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}} \\
 \text{[}\rightarrow\text{I]}\frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}
 \end{array}$$

Typing Type-Cases: Union Elimination and Type Narrowing

$$\begin{array}{c}
 \Gamma \vdash e' : s \\
 \text{[}\forall\text{]} \frac{\Gamma, x : s \wedge u \vdash e : t \quad \Gamma, x : s \wedge \neg u \vdash e : t}{\Gamma \vdash e\{e'/x\} : t}
 \end{array}
 \quad
 \begin{array}{c}
 \Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1 \\
 \text{[}\epsilon_1\text{]} \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_1}
 \end{array}
 \quad
 \begin{array}{c}
 \Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2 \\
 \text{[}\epsilon_2\text{]} \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_2}
 \end{array}$$

$$\Gamma = \left\{ x : \underbrace{\text{Any}}_{\text{Int} \vee \neg\text{Int}} \right\}$$

$$\lambda x. \underbrace{(x \in \text{Int}) ?}_{\neg\text{Int}} x + 1 : \text{false}$$

$$\begin{array}{c}
 \text{[}\epsilon_1\text{]} \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}} \quad \text{[}\epsilon_2\text{]} \frac{x : \neg\text{Int} \vdash \text{false} : \text{false}}{x : \neg\text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}} \\
 \text{[}\forall\text{]} \frac{\quad}{x : \text{Any} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}} \\
 \text{[}\rightarrow\text{I}\text{]} \frac{\quad}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}
 \end{array}$$

Typing Type-Cases: Union Elimination and Type Narrowing

$$\begin{array}{c} \Gamma \vdash e' : s \\ \text{[}\nabla\text{]} \frac{\Gamma, x : s \wedge u \vdash e : t \quad \Gamma, x : s \wedge \neg u \vdash e : t}{\Gamma \vdash e\{e'/x\} : t} \end{array} \quad \begin{array}{c} \text{[}\epsilon_1\text{]} \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_1} \end{array} \quad \begin{array}{c} \text{[}\epsilon_2\text{]} \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_2} \end{array}$$

$\lambda x. (x \in \text{Int}) ? x + 1 : \text{false}$

$$\begin{array}{c} \text{[}\epsilon_1\text{]} \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}} \quad \text{[}\epsilon_2\text{]} \frac{x : \neg \text{Int} \vdash \text{false} : \text{false}}{x : \neg \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}} \\ \text{[}\nabla\text{]} \frac{}{x : \text{Any} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}} \\ \text{[}\rightarrow\text{I]}\frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})} \end{array}$$

Capturing Overloaded Behaviors: Intersection Introduction

$$[\wedge] \frac{\Gamma \vdash e : t_1 \quad \Gamma \vdash e : t_2}{\Gamma \vdash e : t_1 \wedge t_2}$$

$$[\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_1}$$

$$[\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_2}$$

Capturing Overloaded Behaviors: Intersection Introduction

$$[\wedge] \frac{\Gamma \vdash e : t_1 \quad \Gamma \vdash e : t_2}{\Gamma \vdash e : t_1 \wedge t_2}$$

$$[\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_1}$$

$$[\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_2}$$

`λx. (x ∈ Int) ? x + 1 : false`

Capturing Overloaded Behaviors: Intersection Introduction

$$\begin{array}{c} [\wedge] \frac{\Gamma \vdash e : t_1 \quad \Gamma \vdash e : t_2}{\Gamma \vdash e : t_1 \wedge t_2} \quad [\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_1} \quad [\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_2} \end{array}$$

$$\Gamma = \{ x : \text{Int} \} \quad \lambda x. (x \in \text{Int}) ? x + 1 : \text{false}$$

$$[\rightarrow I] \frac{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}}$$

Capturing Overloaded Behaviors: Intersection Introduction

$$\begin{array}{c} [\wedge] \frac{\Gamma \vdash e : t_1 \quad \Gamma \vdash e : t_2}{\Gamma \vdash e : t_1 \wedge t_2} \quad [\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_1} \quad [\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_2} \end{array}$$

$$\Gamma = \{ x : \text{Int} \} \quad \lambda x. (x \in \text{Int}) ? x + 1 : \text{false}$$

$$[\rightarrow I] \frac{[\epsilon_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}}}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}}$$

Capturing Overloaded Behaviors: Intersection Introduction

$$[\wedge] \frac{\Gamma \vdash e : t_1 \quad \Gamma \vdash e : t_2}{\Gamma \vdash e : t_1 \wedge t_2}$$

$$[\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_1}$$

$$[\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_2}$$

$$\Gamma = \{ x : \neg \text{Int} \}$$

$$\lambda x. (x \in \text{Int}) ? x + 1 : \text{false}$$

$$[\rightarrow I] \frac{[\epsilon_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}}}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}}$$

$$[\rightarrow I] \frac{x : \neg \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \neg \text{Int} \rightarrow \text{false}}$$

Capturing Overloaded Behaviors: Intersection Introduction

$$[\wedge] \frac{\Gamma \vdash e : t_1 \quad \Gamma \vdash e : t_2}{\Gamma \vdash e : t_1 \wedge t_2}$$

$$[\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_1}$$

$$[\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \in t) ? e_1 : e_2 : t_2}$$

$$\Gamma = \{ x : \neg \text{Int} \}$$

$$\lambda x. (x \in \text{Int}) ? x + 1 : \text{false}$$

$$[\epsilon_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}}$$
$$[\rightarrow I] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}}$$

$$[\epsilon_2] \frac{x : \neg \text{Int} \vdash \text{false} : \text{false}}{x : \neg \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}}$$
$$[\rightarrow I] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \neg \text{Int} \rightarrow \text{false}}$$

Capturing Overloaded Behaviors: Intersection Introduction

$$[\wedge] \frac{\Gamma \vdash e : t_1 \quad \Gamma \vdash e : t_2}{\Gamma \vdash e : t_1 \wedge t_2}$$

$$[\epsilon_1] \frac{\Gamma \vdash e : t \quad \Gamma \vdash e_1 : t_1}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_1}$$

$$[\epsilon_2] \frac{\Gamma \vdash e : \neg t \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e \epsilon t) ? e_1 : e_2 : t_2}$$

$\lambda x. (x \in \text{Int}) ? x + 1 : \text{false}$

$$[\wedge] \frac{\begin{array}{c} [\epsilon_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}} \\ [\rightarrow I] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}} \end{array} \quad \begin{array}{c} [\epsilon_2] \frac{x : \neg \text{Int} \vdash \text{false} : \text{false}}{x : \neg \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}} \\ [\rightarrow I] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \neg \text{Int} \rightarrow \text{false}} \end{array}}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : (\text{Int} \rightarrow \text{Int}) \wedge (\neg \text{Int} \rightarrow \text{false})}$$

Algorithmic Type System

Background and Motivations

Declarative Type System

Algorithmic Type System

- Sources of Non-Determinism

- Making the Type System Syntax-Directed

- Making the Rules Analytic

Reconstruction of the Annotation Tree

Conclusion and Perspective

Sources of Non-Determinism

$$\frac{
 \frac{
 \frac{
 [e_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}}
 }{
 [\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}}
 }{
 [\wedge] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : (\text{Int} \rightarrow \text{Int}) \wedge (\sim \text{Int} \rightarrow \text{false})}
 }{
 }
 }{
 \frac{
 \frac{
 [e_2] \frac{x : \sim \text{Int} \vdash \text{false} : \text{false}}{x : \sim \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}}
 }{
 [\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \sim \text{Int} \rightarrow \text{false}}
 }{
 [\vee] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}}
 }{
 [\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}
 }{
 }
 }{
 }
 }$$

$$\frac{
 \frac{
 \frac{
 [e_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}}
 }{
 [\vee] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}}
 }{
 [\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}
 }{
 }
 }{
 \frac{
 \frac{
 [e_2] \frac{x : \sim \text{Int} \vdash \text{false} : \text{false}}{x : \sim \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}}
 }{
 [\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \sim \text{Int} \rightarrow \text{false}}
 }{
 [\vee] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}}
 }{
 [\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}
 }{
 }
 }{
 }
 }{
 }
 }$$

Many possible derivations:

Sources of Non-Determinism

$$\frac{
 \frac{
 \frac{[e_1] \frac{x : \text{Int} \vdash x+1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x+1 : \text{false} : \text{Int}}{[\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x+1 : \text{false} : \text{Int} \rightarrow \text{Int}}{[\wedge] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x+1 : \text{false} : (\text{Int} \rightarrow \text{Int}) \wedge (\sim \text{Int} \rightarrow \text{false})}}{
 \frac{[e_2] \frac{x : \sim \text{Int} \vdash \text{false} : \text{false}}{x : \sim \text{Int} \vdash (x \in \text{Int}) ? x+1 : \text{false} : \text{false}}{[\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x+1 : \text{false} : \sim \text{Int} \rightarrow \text{false}}{$$

$$\frac{
 \frac{
 \frac{[e_1] \frac{x : \text{Int} \vdash x+1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x+1 : \text{false} : \text{Int}}{[\vee] \frac{x : \text{Any} \vdash (x \in \text{Int}) ? x+1 : \text{false} : \text{Int} \vee \text{false}}{[\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x+1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}}{
 \frac{[e_2] \frac{x : \sim \text{Int} \vdash \text{false} : \text{false}}{x : \sim \text{Int} \vdash (x \in \text{Int}) ? x+1 : \text{false} : \text{false}}{[\vee] \frac{x : \text{Any} \vdash (x \in \text{Int}) ? x+1 : \text{false} : \text{Int} \vee \text{false}}{[\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x+1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}}{$$

Many possible derivations:

- Some rules can be applied on every expression (the system is not **syntax-directed**):
 - Union elimination [\vee]
 - Instantiation [INST]
 - Intersection introduction [\wedge]
 - Subsumption [\leq]

Sources of Non-Determinism

$$\frac{\frac{\frac{[e_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}}{[\rightarrow] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}}}{[\wedge] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : (\text{Int} \rightarrow \text{Int}) \wedge (\sim \text{Int} \rightarrow \text{false})}}{\frac{[e_2] \frac{x : \sim \text{Int} \vdash \text{false} : \text{false}}{x : \sim \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}}{[\rightarrow] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \sim \text{Int} \rightarrow \text{false}}}{[\wedge] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : (\text{Int} \rightarrow \text{Int}) \wedge (\sim \text{Int} \rightarrow \text{false})}}}$$

$$\frac{\frac{\frac{[e_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}}{[\vee] \frac{}{x : \text{Any} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}}}{[\rightarrow] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}}{\frac{[e_2] \frac{x : \sim \text{Int} \vdash \text{false} : \text{false}}{x : \sim \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}}{[\vee] \frac{}{x : \text{Any} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}}}{[\rightarrow] \frac{}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}}}$$

Many possible derivations:

- Some rules can be applied on every expression (the system is not **syntax-directed**):
 - Union elimination [\vee]
 - Instantiation [INST]
 - Intersection introduction [\wedge]
 - Subsumption [\leq]
- Some premises cannot be guessed from the conclusion (rules are not **analytic**):
 - The types forming the union in [\vee]
 - The type of the parameter in [\rightarrow I]
 - The substitution in [INST]

Sources of Non-Determinism

$$\frac{[e_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}} \quad [e_2] \frac{x : \sim \text{Int} \vdash \text{false} : \text{false}}{x : \sim \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}}}{[\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}}}}{[\wedge] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \rightarrow \text{Int}}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : (\text{Int} \rightarrow \text{Int}) \wedge (\sim \text{Int} \rightarrow \text{false})}}$$

$$\frac{[e_1] \frac{x : \text{Int} \vdash x + 1 : \text{Int}}{x : \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int}} \quad [e_2] \frac{x : \sim \text{Int} \vdash \text{false} : \text{false}}{x : \sim \text{Int} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{false}}}{[\vee] \frac{x : \text{Any} \vdash (x \in \text{Int}) ? x + 1 : \text{false} : \text{Int} \vee \text{false}}{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}}{[\rightarrow] \frac{\emptyset \vdash \lambda x. (x \in \text{Int}) ? x + 1 : \text{false} : \text{Any} \rightarrow (\text{Int} \vee \text{false})}}$$

Many possible derivations:

- Some rules can be applied on every expression (the system is not **syntax-directed**):
 - Union elimination [∨]
 - Intersection introduction [∧]
 - Instantiation [INST]
 - Subsumption [≤]
- Some premises cannot be guessed from the conclusion (rules are not **analytic**):
 - The types forming the union in [∨]
 - The type of the parameter in [→I]
 - The substitution in [INST]

How to make the type system algorithmic?

Making the Type System Syntax-Directed

Solution to make the type system syntax directed without losing generality:

- Subsumption $[\leq]$ and instantiation $[\text{INST}]$ are **embedded** in destructor rules:

Making the Type System Syntax-Directed

Solution to make the type system syntax directed without losing generality:

- Subsumption $[\leq]$ and instantiation [INST] are **embedded** in destructor rules:

$$[\rightarrow E] \frac{\Gamma \vdash e_1 : s \rightarrow t \quad \Gamma \vdash e_2 : s}{\Gamma \vdash e_1 e_2 : t} \quad + \quad [\text{INST}] \frac{\Gamma \vdash e : t}{\Gamma \vdash e : t\sigma} \quad + \quad [\leq] \frac{\Gamma \vdash e : t \quad t \leq t'}{\Gamma \vdash e : t'}$$

$$\Rightarrow [\text{APP}] \frac{\Gamma \vdash e_1 : t \quad \Gamma \vdash e_2 : s}{\Gamma \vdash e_1 e_2 : s' \circ t'} \quad \begin{array}{l} t' = \bigwedge_{i \in I} t\sigma_i \text{ for some } \{\sigma_i\}_{i \in I} \\ s' = \bigwedge_{j \in J} s\sigma'_j \text{ for some } \{\sigma'_j\}_{j \in J} \end{array}$$

where $t \circ s \stackrel{\text{def}}{=} \min\{u \mid t \leq s \rightarrow u\}$ (for $s \leq \text{dom}(t)$)

Making the Type System Syntax-Directed

- The union elimination $[v]$ should be applied once on every distinct subexpression

Making the Type System Syntax-Directed

- The union elimination $[\vee]$ should be applied once on every distinct subexpression
 \Rightarrow We transform the expression in **Maximal Sharing Canonical** (MSC) form, which gives a unique name to each distinct subexpression:

$$(f\ x, f\ x) \rightsquigarrow \text{bind } \mathbf{u} = f\ x \text{ in} \\ \text{bind } \mathbf{v} = (\mathbf{u}, \mathbf{u}) \text{ in } \mathbf{v}$$

Making the Type System Syntax-Directed

- The union elimination $[\vee]$ should be applied once on every distinct subexpression
 \Rightarrow We transform the expression in **Maximal Sharing Canonical** (MSC) form, which gives a unique name to each distinct subexpression:

$$(f\ x, f\ x) \rightsquigarrow \text{bind } \mathbf{u} = f\ x \text{ in} \\ \text{bind } \mathbf{v} = (\mathbf{u}, \mathbf{u}) \text{ in } \mathbf{v}$$

$$[\vee] \frac{\Gamma \vdash e' : s \quad \Gamma, x : s \wedge u \vdash e : t \quad \Gamma, x : s \wedge \neg u \vdash e : t}{\Gamma \vdash e\{e'/x\} : t}$$

$$\Rightarrow [\text{BIND}] \frac{\Gamma \vdash a : s \quad (\forall i \in I) \Gamma, \mathbf{u} : s \wedge u_i \vdash \kappa : t_i}{\Gamma \vdash \text{bind } \mathbf{u} = a \text{ in } \kappa : \bigvee_{i \in I} t_i} \quad \{u_i\}_{i \in I} \text{ a partition of Any}$$

Making the Rules Analytic

Solution to make the rules analytic:

Making the Rules Analytic

Solution to make the rules analytic:

- In addition of a MSC form, our algorithmic type system takes as input **an annotation tree** that specifies:
 - the type decompositions $s_1 \vee \cdots \vee s_n$ to use in $[\vee]$ rules
 - the types of the parameters of λ -abstractions

Making the Rules Analytic

Solution to make the rules analytic:

- In addition of a MSC form, our algorithmic type system takes as input **an annotation tree** that specifies:
 - the type decompositions $s_1 \vee \cdots \vee s_n$ to use in $[\vee]$ rules
 - the types of the parameters of λ -abstractions
- The pair [MSC | annotation tree] **uniquely encodes a derivation**:

Making the Rules Analytic

Solution to make the rules analytic:

- In addition of a MSC form, our algorithmic type system takes as input **an annotation tree** that specifies:
 - the type decompositions $s_1 \vee \dots \vee s_n$ to use in $[\vee]$ rules
 - the types of the parameters of λ -abstractions
- The pair [MSC | annotation tree] **uniquely encodes a derivation:**

$$\left[\underbrace{\text{bind } \mathbf{u} = a \text{ in } \kappa}_{\text{MSC}} \mid \underbrace{[\vee] (\dots, \{(\text{Int}, \dots), (\neg\text{Int}, \dots)\})}_{\text{annotation tree}} \right]$$

Making the Rules Analytic

Solution to make the rules analytic:

- In addition of a MSC form, our algorithmic type system takes as input **an annotation tree** that specifies:
 - the type decompositions $s_1 \vee \dots \vee s_n$ to use in $[\vee]$ rules
 - the types of the parameters of λ -abstractions

- The pair [MSC | annotation tree] **uniquely encodes a derivation:**

$$\begin{array}{c} \underbrace{[\text{bind } \mathbf{u} = a \text{ in } \kappa]}_{\text{MSC}} \quad | \quad \underbrace{[\vee] (\dots, \{(\text{Int}, \dots), (\neg\text{Int}, \dots)\})}_{\text{annotation tree}} \\ \downarrow \\ \dots \quad \dots \quad \dots \\ \frac{\Gamma \vdash a : s \quad \Gamma, \mathbf{u} : s \wedge \text{Int} \vdash e : t_1 \quad \Gamma, \mathbf{u} : s \wedge \neg\text{Int} \vdash e : t_2}{[\text{BIND-ALG}] \Gamma \vdash [\text{bind } \mathbf{u} = a \text{ in } \kappa \mid [\vee] (\dots, \{(\text{Int}, \dots), (\neg\text{Int}, \dots)\})] : t_1 \vee t_2} \end{array}$$

Making the Rules Analytic

Solution to make the rules analytic:

- In addition of a MSC form, our algorithmic type system takes as input **an annotation tree** that specifies:
 - the type decompositions $s_1 \vee \cdots \vee s_n$ to use in $[\vee]$ rules
 - the types of the parameters of λ -abstractions
- The pair [MSC | annotation tree] **uniquely encodes a derivation**:

$$\left[\underbrace{\text{id } 42}_{\text{MSC}} \mid \underbrace{@(\{\alpha \rightarrow 42\}, \{\emptyset\})}_{\text{annotation tree}} \right] \quad (\text{with } \Gamma(\text{id}) = \alpha \rightarrow \alpha)$$

Making the Rules Analytic

Solution to make the rules analytic:

- In addition of a MSC form, our algorithmic type system takes as input **an annotation tree** that specifies:
 - the type decompositions $s_1 \vee \dots \vee s_n$ to use in $[\vee]$ rules
 - the types of the parameters of λ -abstractions
- The pair [MSC | annotation tree] **uniquely encodes a derivation:**

$$\left[\underbrace{\text{id } 42}_{\text{MSC}} \mid \underbrace{\text{@}(\{\alpha \rightarrow 42\}, \{\emptyset\})}_{\text{annotation tree}} \right] \quad (\text{with } \Gamma(\text{id}) = \alpha \rightarrow \alpha)$$

↓

$$[\text{APP-ALG}] \frac{\Gamma \vdash \text{id} : \alpha \rightarrow \alpha \quad \Gamma \vdash 42 : 42}{\Gamma \vdash [\text{id } 42 \mid \text{@}(\{\alpha \rightarrow 42\}, \{\emptyset\})] : t \circ s \simeq 42} \quad \begin{array}{l} t = (\alpha \rightarrow \alpha)\{\alpha \rightarrow 42\} = 42 \rightarrow 42 \\ s = 42 \end{array}$$

Type safety of the declarative type system

For every expression e , if $\emptyset \vdash e : t$, then:

- either e **reduces to a value** v of type t ,
- or e **diverges**.

Type safety of the declarative type system

For every expression e , if $\emptyset \vdash e : t$, then:

- either e **reduces to a value** v of type t ,
- or e **diverges**.

Equivalence between declarative and algorithmic type system

e is typeable with the **declarative type system**

if and only if

there exists an **annotation** such that e is typeable with the **algorithmic type system**.

Type safety of the declarative type system

For every expression e , if $\emptyset \vdash e : t$, then:

- either e **reduces to a value** v of type t ,
- or e **diverges**.

Equivalence between declarative and algorithmic type system

e is typeable with the **declarative type system**

if and only if

there exists an **annotation** such that e is typeable with the **algorithmic type system**.

But how to infer annotation trees?

Reconstruction of the Annotation Tree

Background and Motivations

Declarative Type System

Algorithmic Type System

Reconstruction of the Annotation Tree

- Reconstruction of Type Decompositions

- Reconstruction of the Type of Parameters

- Demo

Conclusion and Perspective

Reconstruction of Type Decompositions

- We use **type-cases** to deduce how to decompose union types:
when encountering $(z \in \text{true}) ? x : y$,
we **backtrack** to the `bind` definition of `z` and split its type into `true` ; `¬true`

Reconstruction of Type Decompositions

- We use **type-cases** to deduce how to decompose union types:
when encountering $(z \in \text{true}) ? x : y$,
we **backtrack** to the `bind` definition of `z` and split its type into `true` ; `¬true`
- Then, we **backpropagate** this split on the variables used in the definition of `z`.

Reconstruction of Type Decompositions

- We use **type-cases** to deduce how to decompose union types:
when encountering $(z \in \text{true}) ? x : y$,
we **backtrack** to the `bind` definition of `z` and split its type into `true ; !true`
- Then, we **backpropagate** this split on the variables used in the definition of `z`.

$(\text{id } x \in \text{Int}) ? x : 0$ with $\text{id} : \alpha \rightarrow \alpha$ and $x : \text{Any}$

Reconstruction of Type Decompositions

- We use **type-cases** to deduce how to decompose union types:
when encountering $(z \in \text{true}) ? x : y$,
we **backtrack** to the bind definition of z and split its type into $\text{true} ; \neg\text{true}$
- Then, we **backpropagate** this split on the variables used in the definition of z .

$(\text{id } x \in \text{Int}) ? x : 0$ with $\text{id} : \alpha \rightarrow \alpha$ and $x : \text{Any}$

`bind x = x in`

`bind y = 0 in`

`bind z = id x in`

`bind u = (z ∈ Int) ? x : y in`

u

Reconstruction of Type Decompositions

- We use **type-cases** to deduce how to decompose union types:
when encountering $(z \in \text{true}) ? x : y$,
we **backtrack** to the bind definition of z and split its type into $\text{true} ; \neg\text{true}$
- Then, we **backpropagate** this split on the variables used in the definition of z .

$(\text{id } x \in \text{Int}) ? x : 0$ with $\text{id} : \alpha \rightarrow \alpha$ and $x : \text{Any}$

`bind x : Any = x in`

`bind y : 0 = 0 in`

`bind z : Any = id x in`

`bind u = (z ∈ Int) ? x : y in`

u

Reconstruction of Type Decompositions

- We use **type-cases** to deduce how to decompose union types:
when encountering $(z \in \text{true}) ? x : y$,
we **backtrack** to the bind definition of z and split its type into $\text{true} ; \neg\text{true}$
- Then, we **backpropagate** this split on the variables used in the definition of z .

$(\text{id } x \in \text{Int}) ? x : 0$ with $\text{id} : \alpha \rightarrow \alpha$ and $x : \text{Any}$

```
bind x : Any = x in
```

```
bind y : 0 = 0 in
```

```
bind z : Any = id x in
```

```
bind u = (z ∈ Int) ? x : y in
```

```
u
```

Reconstruction of Type Decompositions

- We use **type-cases** to deduce how to decompose union types:
when encountering $(z \in \text{true}) ? x : y$,
we **backtrack** to the bind definition of z and split its type into $\text{true} ; \neg\text{true}$
- Then, we **backpropagate** this split on the variables used in the definition of z .

$(\text{id } x \in \text{Int}) ? x : 0$ with $\text{id} : \alpha \rightarrow \alpha$ and $x : \text{Any}$

`bind x : Any = x in`

`bind y : 0 = 0 in`

`bind z : Int ; ¬Int = id x in`

`bind u = (z ∈ Int) ? x : y in`

u

Reconstruction of Type Decompositions

- We use **type-cases** to deduce how to decompose union types:
when encountering $(z \in \text{true}) ? x : y$,
we **backtrack** to the bind definition of z and split its type into $\text{true} ; \neg\text{true}$
- Then, we **backpropagate** this split on the variables used in the definition of z .

$(\text{id } x \in \text{Int}) ? x : 0$ with $\text{id} : \alpha \rightarrow \alpha$ and $x : \text{Any}$

`bind x : Int ; \neg Int = x in`

`bind y : 0 = 0 in`

`bind z : Int ; \neg Int = id x in`

`bind u = (z \in Int) ? x : y in`

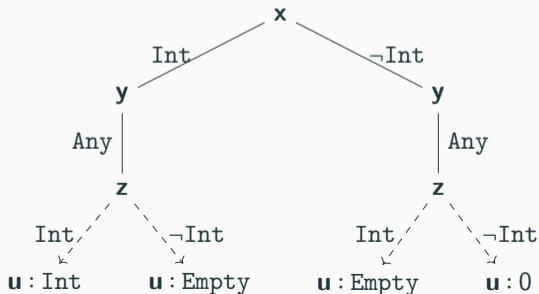
u

Reconstruction of Type Decompositions

- We use **type-cases** to deduce how to decompose union types: when encountering $(z \in \text{true}) ? x : y$, we **backtrack** to the bind definition of z and split its type into true ; $\neg \text{true}$
- Then, we **backpropagate** this split on the variables used in the definition of z .

$(\text{id } x \in \text{Int}) ? x : 0$ with $\text{id} : \alpha \rightarrow \alpha$ and $x : \text{Any}$

```
bind x : Int ;  $\neg \text{Int}$  = x in  
bind y : 0 = 0 in  
bind z : Int ;  $\neg \text{Int}$  = id x in  
bind u = (z  $\in$  Int) ? x : y in  
u
```



Reconstruction of the Type of Parameters

- We use **tallying** to find type substitutions and to infer the type of parameters (just like Algorithm \mathcal{W} uses **unification**).

Reconstruction of the Type of Parameters

- We use **tallying** to find type substitutions and to infer the type of parameters (just like Algorithm \mathcal{W} uses **unification**).

Tallying [Castagna et al., 2015] (“unification, but with subtyping constraints”):

$$\text{tally}(t_1, t_2) = \{\sigma \mid t_1\sigma \leq t_2\sigma\}$$

For our subtyping relation, tallying is **decidable**.

Reconstruction of the Type of Parameters

- We use **tallying** to find type substitutions and to infer the type of parameters (just like Algorithm \mathcal{W} uses **unification**).

Tallying [Castagna et al., 2015] (“unification, but with subtyping constraints”):

$$\text{tally}(t_1, t_2) = \{\sigma \mid t_1\sigma \leq t_2\sigma\}$$

For our subtyping relation, tallying is **decidable**.

- Solutions are characterized by a principal **finite set** of substitutions (compared to **one** principal substitution for unification).

Reconstruction of the Type of Parameters

- We use **tallying** to find type substitutions and to infer the type of parameters (just like Algorithm \mathcal{W} uses **unification**).

Tallying [Castagna et al., 2015] (“unification, but with subtyping constraints”):

$$\text{tally}(t_1, t_2) = \{\sigma \mid t_1\sigma \leq t_2\sigma\}$$

For our subtyping relation, tallying is **decidable**.

- Solutions are characterized by a principal **finite set** of substitutions (compared to **one** principal substitution for unification).
- Each solution is considered in a separate branch.

Reconstruction of the Type of Parameters (example)

```
function lOr (x: $\gamma$ , y: $\delta$ ) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: $(\text{Truthy} \rightarrow \text{true}) \wedge (\text{Falsy} \rightarrow \text{false})$

Reconstruction of the Type of Parameters (example)

```
function lOr (x:γ, y:δ) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: (Truthy \rightarrow true) \wedge (Falsy \rightarrow false)

Reconstruction of the Type of Parameters (example)

```
function lOr (x:γ, y:δ) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: (Truthy → true) ∧ (Falsy → false)

find σ , such that

$$\underbrace{((\text{Truthy} \rightarrow \text{true}) \wedge (\text{Falsy} \rightarrow \text{false}))}_{\text{ToBoolean}} \sigma \leq \underbrace{(\gamma \rightarrow \alpha)}_{x \rightarrow \text{result}} \sigma$$

for some fresh type variable α representing the result of the application

Reconstruction of the Type of Parameters (example)

```
function lOr (x:γ, y:δ) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with `ToBoolean`: $(\text{Truthy} \rightarrow \text{true}) \wedge (\text{Falsy} \rightarrow \text{false})$

find σ , such that

$$\underbrace{((\text{Truthy} \rightarrow \text{true}) \wedge (\text{Falsy} \rightarrow \text{false}))}_{\text{ToBoolean}} \sigma \leq \underbrace{(\gamma \rightarrow \alpha)}_{x \rightarrow \text{result}} \sigma$$

for some fresh type variable α representing the result of the application \Rightarrow

$\{\gamma \rightsquigarrow \gamma' \wedge \text{Truthy} ; \alpha \rightsquigarrow \alpha' \vee \text{true}\} ; \{\gamma \rightsquigarrow \gamma' \wedge \text{Falsy} ; \alpha \rightsquigarrow \alpha' \vee \text{false}\}$

Reconstruction of the Type of Parameters (example)

```
function lOr (x: { $\gamma' \wedge$  Truthy ;  $\gamma' \wedge$  Falsy}, y: $\delta$ ) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: (Truthy \rightarrow true) \wedge (Falsy \rightarrow false)

find σ , such that

$$\underbrace{((\text{Truthy} \rightarrow \text{true}) \wedge (\text{Falsy} \rightarrow \text{false}))}_{\text{ToBoolean}} \sigma \leq \underbrace{(\gamma \rightarrow \alpha)}_{x \rightarrow \text{result}} \sigma$$

for some fresh type variable α representing the result of the application \Rightarrow

$\{\gamma \rightsquigarrow \gamma' \wedge \text{Truthy} ; \alpha \rightsquigarrow \alpha' \vee \text{true}\} ; \{\gamma \rightsquigarrow \gamma' \wedge \text{Falsy} ; \alpha \rightsquigarrow \alpha' \vee \text{false}\}$

Reconstruction of the Type of Parameters (example)

```
function lOr (x: { $\gamma' \wedge \text{Truthy}$  ;  $\gamma' \wedge \text{Falsy}$ }, y: $\delta$ ) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: ($\text{Truthy} \rightarrow \text{true}$) \wedge ($\text{Falsy} \rightarrow \text{false}$)

Found two substitutions \Rightarrow we type the body twice (once for each hypothesis)

Reconstruction of the Type of Parameters (example)

```
function lOr (x: { $\gamma' \wedge \text{Truthy}$  ;  $\gamma' \wedge \text{Falsy}$ }, y: $\delta$ ) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: ($\text{Truthy} \rightarrow \text{true}$) \wedge ($\text{Falsy} \rightarrow \text{false}$)

Found two substitutions \Rightarrow we type the body twice (once for each hypothesis)

$(\gamma' \wedge \text{Truthy}, \delta)$

\Downarrow

$\gamma' \wedge \text{Truthy}$

Reconstruction of the Type of Parameters (example)

```
function lOr (x: { $\gamma' \wedge \text{Truthy}$  ;  $\gamma' \wedge \text{Falsy}$ }, y: $\delta$ ) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: ($\text{Truthy} \rightarrow \text{true}$) \wedge ($\text{Falsy} \rightarrow \text{false}$)

Found two substitutions \Rightarrow we type the body twice (once for each hypothesis)

$(\gamma' \wedge \text{Truthy}, \delta)$

\Downarrow

$\gamma' \wedge \text{Truthy}$

|

$(\gamma' \wedge \text{Falsy}, \delta)$

\Downarrow

δ

Reconstruction of the Type of Parameters (example)

```
function lOr (x: { $\gamma'$   $\wedge$  Truthy ;  $\gamma'$   $\wedge$  Falsy}, y: $\delta$ ) {  
  if (ToBoolean(x)) { return x; } else { return y; }  
}
```

with ToBoolean: (Truthy \rightarrow true) \wedge (Falsy \rightarrow false)

Found two substitutions \Rightarrow we type the body twice (once for each hypothesis)

$(\gamma' \wedge \text{Truthy}, \delta)$		$(\gamma' \wedge \text{Falsy}, \delta)$
\Downarrow		\Downarrow
$\gamma' \wedge \text{Truthy}$		δ

$((\gamma' \wedge \text{Truthy}, \delta) \rightarrow \gamma' \wedge \text{Truthy}) \wedge ((\gamma' \wedge \text{Falsy}, \delta) \rightarrow \delta)$

```
type Falsy = False | "" | 0 | Null
```

```
type Truthy = ~Falsy
```

```
(Truthy → true) ∧ (Falsy → false)
```

```
let toBoolean x =
```

```
  if x is Truthy then true else false
```

```
((α ∧ Truthy, Any) → α ∧ Truthy) ∧ ((Falsy, β) → β)
```

```
let lOr (x,y) = if toBoolean x then x else y
```

```
α → α
```

```
let id x = lOr (x,x)
```

$((\alpha \rightarrow \beta) \rightarrow (\alpha \rightarrow \beta) \wedge \gamma) \rightarrow (\alpha \rightarrow \beta) \wedge \gamma$

```
let fixpoint = fun f ->
```

```
  let delta = fun x -> f ( fun v -> x x v ) in
```

```
  delta delta
```

```
let map_stub map f lst =
```

```
  match lst with
```

```
  | :[] -> []
```

```
  | (e,lst) -> (f e, map f lst)
```

$(\text{Any} \rightarrow [] \rightarrow []) \wedge ((\alpha \rightarrow \beta) \rightarrow [\alpha+] \rightarrow [\beta+])$

```
let map = fixpoint map_stub
```

```
 $(\alpha \rightarrow \text{Any}) \wedge (\beta \rightarrow \text{Falsy}) \rightarrow [(\alpha \vee \beta)^*] \rightarrow [(\alpha \setminus \beta)^*]$ 
```

```
let rec filter (f:  $(\alpha \rightarrow \text{Any}) \wedge (\beta \rightarrow \text{Falsy})$ ) (l:  $[(\alpha \vee \beta)^*]$ ) =  
  match l with  
  | :Nil -> nil  
  | (e,l) -> if f e is Truthy then (e, filter f l) else filter f l  
end
```

```
 $[(4 \vee 37 \vee 42)^*]$ 
```

```
let filtered_list = filter toBoolean [42;37>null;42;"";4]
```

```
[Int*]
```

```
let test = map ((+)1) filtered_list
```

$[\alpha^*] \rightarrow [\beta^*] \rightarrow [\alpha^*; \beta^*]$

```
let rec concat (x: [ $\alpha^*$ ]) (y: [ $\beta^*$ ]) = match x with
| :[] -> y
| (h, t) -> (h, concat t y)
end
```

 $(\text{Tree } \alpha \rightarrow [(\alpha \setminus \text{List})^*]) \wedge (\beta \setminus \text{List} \rightarrow [\beta \setminus \text{List}])$ $\text{where Tree } \alpha = (\alpha \setminus \text{List}) \vee [(\text{Tree } \alpha)^*]$

```
let rec deep_flatten x = match x with
| :[] -> []
| (h, t) & :List -> concat (deep_flatten h) (deep_flatten t)
| - -> [x]
end
```


Conclusion and Perspective

Background and Motivations

Declarative Type System

Algorithmic Type System

Reconstruction of the Annotation Tree

Conclusion and Perspective

Objective: type inference of polymorphic and overloaded functions

Our solution:

- Declarative type system mixing **union** types, **intersection** types, and **polymorphism**
- Algorithmic type system, sound and complete, but that requires **annotations**
- Inference of these annotations using **backpropagation**, **tallying**, and **backtracking**
- Fully **implemented** (OCaml, ~ 4600 loc): <https://www.cduce.org/dynlang/>

Which features do we support?

- ✓ Overloaded functions with dynamic dispatch (type-cases)
- ✓ Generics (parametric polymorphism)
- ✓ Structural subtyping (pairs, records)

Which features do we support?

- ✓ Overloaded functions with dynamic dispatch (type-cases)
- ✓ Generics (parametric polymorphism)
- ✓ Structural subtyping (pairs, records)

Which features are missing?

- ✗ Nominal subtyping (abstract data types)
- ✗ Mutability of the state (references)
- ✗ Gradual typing, for a seamless integration and for more flexibility
- ✗ Language-specific features
(example: testing the arity of a function in `Elixir` [Castagna et al., 2023])