

Generic Bidirectional Typing for Dependent Type Theories

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LMF Non-Permanent Members Seminar

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Dependent type theory, in a nutshell

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$$\Gamma \vdash [0, 1, 2] : \text{List Nat}$$

where Γ is a *context* of variables $x_1 : A_1, \dots, x_k : A_k$

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$$\Gamma \vdash \lambda n. [1, \dots, n] : \text{Nat} \rightarrow \text{List Nat}$$

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$$\Gamma \vdash \lambda n. [1, \dots, n] : \Pi(n : \text{Nat}). \text{Vec Nat } n$$

- Types are equal modulo computation

$$\frac{\Gamma \vdash [0, 1, 2] : \text{Vec Nat } 3 \quad 2 + 1 \equiv 3}{\Gamma \vdash [0, 1, 2] : \text{Vec Nat } (2 + 1)}$$

Why dependent type theory?

Curry-Howard correspondence Deep link between type theory and logic

Propositions as types, proofs as programs. Proof/type theory dictionary

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Dependently-typed programming Dependent types allow to write both data and specification in the *same* language

(* pre-condition: list not empty *)

hd : List Nat → Nat

hd (x :: l) = x

hd [] = **FAIL**

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$$\text{hd} : \Pi(n : \text{Nat}). \text{Vec Nat } (n + 1) \rightarrow \text{Nat}$$
$$\text{hd } n (x :: l) = x$$

Type annotations in dependent type theory

In its most primitive form, syntax is extremely annotated and verbose

$$\frac{\Gamma \vdash t : \Pi(x : A).B \quad \Gamma \vdash u : A}{\Gamma \vdash t@_{x:A}.Bu : B[u/x]}$$

~~One application~~ One for each domain A and codomain B (think of semantics).

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Syntax so common that many don't realize that an omission is being made

Typechecking without annotations

Omission has a cost Knowing annotations is needed for typing

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$$\vdash \lambda f. \lambda x. f x : \alpha_0$$

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$$\frac{\alpha_0 = \alpha_1 \rightarrow \alpha_2 \rightarrow \alpha_3 \quad \frac{f : \alpha_1, x : \alpha_2 \vdash f x : \alpha_3}{\vdash \lambda f. \lambda x. f x : \alpha_0}}{\vdash \lambda f. \lambda x. f x : \alpha_0}$$

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How to verify program $t u$ is typed if A and B are not stored in syntax?

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$$\frac{\alpha_4 = \alpha_5 \rightarrow \alpha_3 \quad \frac{\frac{}{f : \alpha_1, x : \alpha_2 \vdash f : \alpha_4} \quad \frac{}{f : \alpha_1, x : \alpha_2 \vdash x : \alpha_5}}{f : \alpha_1, x : \alpha_2 \vdash f x : \alpha_3}}{\alpha_0 = \alpha_1 \rightarrow \alpha_2 \rightarrow \alpha_3 \quad \vdash \lambda f. \lambda x. f x : \alpha_0}}$$

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Unification succeeds, with $\alpha_0 = (\alpha_5 \rightarrow \alpha_3) \rightarrow \alpha_5 \rightarrow \alpha_3$

Why does Hindley-Miler type inference works?

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We need a different solution

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Decompose typing judgment $\Gamma \vdash t : A$ into two modes:

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Complements unannotated syntax, *locally* explains how to recover annotations

Contribution

Bidirectional type systems have been studied and proposed for many theories

However, general guidelines have remained informal, no unified framework

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1. We give a general definition of type theories (or equivalently, a *logical framework*) supporting non-annotated syntaxes
2. For each theory, we define declarative and bidirectional type systems

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Roadmap

1. We give a general definition of type theories (or equivalently, a *logical framework*) supporting non-annotated syntaxes
2. For each theory, we define declarative and bidirectional type systems
3. We show, in a theory-independent fashion, their equivalence

The theories

One syntax for all!

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$t, u, T, U ::=$	x	(variables)
	$\times\{u_1, \dots, u_k\}$	(metavariables)
	$c(\vec{x}_1.u_1, \dots, \vec{x}_k.u_k)$	(constructor application)
	$d(t; \vec{x}_1.u_1, \dots, \vec{x}_k.u_k)$	(destructor application)

Symbols separated between *constructors* c (intros) and *destructors* d (elims)

In $d(t; \dots)$, we call t the *principal argument*.

One syntax for all!

$t, u, T, U ::=$	x	(variables)
	$x\{u_1, \dots, u_k\}$	(metavariables)
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Example

$\Sigma_{\lambda\Pi} =$	$\Pi(A, B\{x\}), \lambda(t\{x\}), \dots$	(constructors)
	$@(t; u)$	(destructors)

$t, u, A, B ::= x \mid x\{\vec{t}\} \mid @(t; u) \mid \lambda(x.t) \mid \Pi(A, x.B) \mid \dots$

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A *theory* \mathbb{T} is made of *schematic typing rules* and *rewrite rules*.

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Sort rules Sorts are terms that can type other terms¹

Used to define the *judgment forms* of the theory.

¹We use the name "sort" instead of "type" to avoid a name clash with the types of the theory

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Example: In MLTT, 2 judgment forms: " \square type" and " $\square : A$ " for a type A .

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$$\begin{array}{c} \frac{}{\vdash \mathbf{Ty} \text{ sort}} \qquad A \text{ type} \quad \rightsquigarrow \quad A : \mathbf{Ty} \\ \\ \frac{\vdash A : \mathbf{Ty}}{\vdash \mathbf{Tm}(A) \text{ sort}} \qquad t : A \quad \rightsquigarrow \quad t : \mathbf{Tm}(A) \end{array}$$

¹We use the name "sort" instead of "type" to avoid a name clash with the types of the theory

Constructor rules

Constructors are bidirectionally typed in mode check (its sort is an input)

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$$\frac{\vdash A : \mathbf{Ty} \quad x : \mathbf{Tm}(A) \vdash B : \mathbf{Ty} \quad x : \mathbf{Tm}(A) \vdash t : \mathbf{Tm}(B\{x\})}{\vdash \lambda(t) : \mathbf{Tm}(\Pi(A, x.B\{x\}))}$$

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Rewrite rules

In type theory, terms should compute

Rewrite rules The computational rules of the theory.

$$@(\lambda(x.t\{x}); u) \mapsto t\{u\}$$

In general, of the form $d(t^P; \vec{x}_1.t_1^P, \dots, \vec{x}_k.t_k^P) \mapsto r$, with left-hand-side linear.

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Condition: no two left-hand sides unify.

Therefore, rewrite systems are *orthogonal*, hence *confluent* by construction!

Full example, in the *formal* notation

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Previous inference-rule notation can be desugared into a formal notation

Theory $\mathbb{T}_{\lambda\Pi}$ A minimalistic type theory with only dependent functions

$\mathbf{Ty}(\cdot)$ sort

$\mathbf{Tm}(A : \mathbf{Ty})$ sort

$\Pi(\cdot; A : \mathbf{Ty}, B\{x : \mathbf{Tm}(A)\} : \mathbf{Ty}) : \mathbf{Ty}$

$\lambda(A : \mathbf{Ty}, B\{x : \mathbf{Tm}(A)\} : \mathbf{Ty}; t\{x : \mathbf{Tm}(A)\} : \mathbf{Tm}(B\{x\})) : \mathbf{Tm}(\Pi(A, x.B\{x\}))$

$@(A : \mathbf{Ty}, B\{x : \mathbf{Tm}(A)\} : \mathbf{Ty}; t : \mathbf{Tm}(\Pi(A, x.B\{x\})); u : \mathbf{Tm}(A)) : \mathbf{Tm}(B\{u\})$

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In the rest of the talk, we use the inference-rule notation for readability ☺

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Bidirectional system Implementation-friendly, no need for any guessing

$$\Gamma \vdash t \Leftarrow T \quad \text{and} \quad \Gamma \vdash t \Rightarrow T$$

Type systems

Each theory \mathbb{T} defines two type systems.

Declarative system The "usual" type system, presented in papers

$$\Gamma \vdash t : T$$

More abstract and better for theoretic study

However, worse for implementation: we need to "guess" omitted annotations

Bidirectional system Implementation-friendly, no need for any guessing

$$\Gamma \vdash t \Leftarrow T \quad \text{and} \quad \Gamma \vdash t \Rightarrow T$$

We will see each system and show that they are equivalent

Declarative type system

Declarative typing rules

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Main typing rules instantiate the schematic rules of \mathbb{T} :

\rightsquigarrow

\rightsquigarrow

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Bidirectional type system

Matching modulo rewriting

Suppose we want to infer the sort of $@(t; u)$

$$\frac{\Gamma \vdash t \Rightarrow U \quad \dots}{\Gamma \vdash @(t; u) \Rightarrow}$$

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Given t^P and u , we define a matching judgment

$$t^P < u \rightsquigarrow \vec{x}_1.t_1/x_1, \dots, \vec{x}_k.t_k/x_k$$

that tries to compute a metavariable substitution s.t. $t^P[\vec{x}_1.t_1/x_1, \dots, \vec{x}_k.t_k/x_k] \equiv u$.

Inferable and checkable terms

Not all unannotated terms can be algorithmically typed

$$\frac{\begin{array}{c} ? \\ \hline \Gamma \vdash \lambda(x.t) \Rightarrow ? \end{array} \quad \dots}{\Gamma \vdash @(\lambda(x.t); u) \Rightarrow ?}$$

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Avoided by defining bidirectional typing only for *inferable* and *checkable* terms.

$$\begin{aligned} t^i, u^i &::= x \mid d(t^i; \vec{x}_1.u_1^c, \dots, \vec{x}_k.u_k^c) \\ t^c, u^c &::= c(\vec{x}_1.u_1^c, \dots, \vec{x}_k.u_k^c) \mid \underline{t}^i \end{aligned}$$

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For most theories: $t^c, u^c, \dots =$ normal forms

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Suppose underlying theory \mathbb{T} is valid.

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Completeness For t^i inferable, if $\Gamma \vdash t : T$ then $\Gamma \vdash t^i \Rightarrow U$ with $T \equiv U$.

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Not for one particular theory, but for *all* instances of our framework

More examples

Dependent sums

Extends $\mathbb{T}_{\lambda\Pi}$ with

$$\frac{\vdash A : \mathbf{Ty} \quad x : \mathbf{Tm}(A) \vdash B : \mathbf{Ty}}{\vdash \Sigma(A, B) : \mathbf{Ty}}$$

$$\frac{\vdash A : \mathbf{Ty} \quad x : \mathbf{Tm}(A) \vdash B : \mathbf{Ty} \quad \vdash t : \mathbf{Tm}(\Sigma(A, x.B\{x\}))}{\vdash \mathbf{proj}_1(t; \cdot) : \mathbf{Tm}(A)}$$

$$\mathbf{proj}_1(\mathbf{pair}(t, u); \varepsilon) \mapsto t$$

$$\frac{\vdash A : \mathbf{Ty} \quad x : \mathbf{Tm}(A) \vdash B : \mathbf{Ty} \quad \vdash t : \mathbf{Tm}(A) \quad \vdash u : \mathbf{Tm}(B\{t\})}{\vdash \mathbf{pair}(t, u) : \mathbf{Tm}(\Sigma(A, x.B\{x\}))}$$

$$\frac{\vdash A : \mathbf{Ty} \quad x : \mathbf{Tm}(A) \vdash B : \mathbf{Ty} \quad \vdash t : \mathbf{Tm}(\Sigma(A, x.B\{x\}))}{\vdash \mathbf{proj}_2(t; \cdot) : \mathbf{Tm}(B\{\mathbf{proj}_1(t)\})}$$

$$\mathbf{proj}_2(\mathbf{pair}(t, u); \varepsilon) \mapsto u$$

Lists

Extends $\mathbb{T}_{\lambda\Pi}$ with

$$\frac{\vdash A : \mathbf{Ty}}{\vdash \mathbf{List}(A) : \mathbf{Ty}} \quad \frac{\vdash A : \mathbf{Ty}}{\vdash \mathbf{nil} : \mathbf{Tm}(\mathbf{List}(A))} \quad \frac{\vdash A : \mathbf{Ty} \quad \vdash x : \mathbf{Tm}(A) \quad \vdash l : \mathbf{Tm}(\mathbf{List}(A))}{\vdash \mathbf{cons}(x, l) : \mathbf{Tm}(\mathbf{List}(A))}$$

$$\frac{\vdash A : \mathbf{Ty} \quad \vdash l : \mathbf{Tm}(\mathbf{List}(A)) \quad x : \mathbf{Tm}(\mathbf{List}(A)) \vdash P : \mathbf{Ty} \quad \vdash \mathbf{pnil} : \mathbf{Tm}(P\{\mathbf{nil}\}) \quad x : \mathbf{Tm}(A), y : \mathbf{Tm}(\mathbf{List}(A)), z : \mathbf{Tm}(P\{y\}) \vdash \mathbf{pcons} : \mathbf{Tm}(P\{\mathbf{cons}(x, y)\})}{\vdash \mathbf{ListRec}(l; P, \mathbf{pnil}, \mathbf{pcons}) : \mathbf{Tm}(P\{l\})}$$

$$\mathbf{ListRec}(\mathbf{nil}; x.P\{x\}, \mathbf{pnil}, xyz.pcons\{x, y, z\}) \mapsto \mathbf{pnil}$$

$$\mathbf{ListRec}(\mathbf{cons}(x, l); x.P\{x\}, \mathbf{pnil}, xyz.pcons\{x, y, z\}) \mapsto \\ \mathbf{pcons}\{x, l, \mathbf{ListRec}(l; x.P\{x\}, \mathbf{pnil}, xyz.pcons\{x, y, z\})\}$$

W types

Extends $\mathbb{T}_{\lambda\Pi}$ with

$$\frac{\vdash A : \mathbf{Ty} \quad x : \mathbf{Tm}(A) \vdash B : \mathbf{Ty}}{\vdash \mathbf{W}(A, B) : \mathbf{Ty}} \quad \frac{\vdash A : \mathbf{Ty} \quad x : \mathbf{Tm}(A) \vdash B : \mathbf{Ty} \quad \vdash a : \mathbf{Tm}(A) \quad \vdash f : \mathbf{Tm}(\Pi(B\{a\}, x'.\mathbf{W}(A, x.B\{x\})))}{\vdash \mathbf{sup}(a, f) : \mathbf{Tm}(\mathbf{W}(A, x.B\{x\}))}$$
$$\frac{\vdash A : \mathbf{Ty} \quad x : \mathbf{Tm}(A) \vdash B : \mathbf{Ty} \quad \vdash t : \mathbf{Tm}(\mathbf{W}(A, x.B\{x\})) \quad x : \mathbf{Tm}(\mathbf{W}(A, x.B\{x\})) \vdash P : \mathbf{Ty} \quad x : \mathbf{Tm}(A), y : \mathbf{Tm}(\Pi(B\{x\}, x'.\mathbf{W}(A, x.B\{x\}))), z : \mathbf{Tm}(\Pi(B\{x\}, x'.P\{@(y, x')\})) \vdash p : \mathbf{Tm}(P\{\mathbf{sup}(x, y)\})}{\vdash \mathbf{WRec}(t; P, p) : \mathbf{Tm}(P\{t\})}$$

$$\mathbf{WRec}(\mathbf{sup}(a, f); x.P\{x\}, xyz.p\{x, y, z\}) \mapsto p\{a, f, \lambda(x.\mathbf{WRec}(@ (f, x); x.P\{x\}, xyz.p\{x, y, z\}))\}$$

Universes

Extends $\mathbb{T}_{\lambda\Pi}$ with

$$\frac{}{\vdash \mathbf{U}(\cdot) : \mathbf{T}\mathbf{y}}$$

Tarski-style Adds codes for all types

$$\frac{}{\vdash \mathbf{u}(\cdot) : \mathbf{T}\mathbf{m}(\mathbf{U})} \quad \mathbf{El}(\mathbf{u}; \varepsilon) \mapsto \mathbf{U}$$

$$\frac{\vdash a : \mathbf{T}\mathbf{m}(\mathbf{U}) \quad x : \mathbf{T}\mathbf{m}(\mathbf{El}(a)) \vdash b : \mathbf{T}\mathbf{m}(\mathbf{U})}{\vdash \pi(a, b) : \mathbf{T}\mathbf{m}(\mathbf{U})}$$

$$\mathbf{El}(\pi(a, x.b\{x\}); \varepsilon) \mapsto \Pi(\mathbf{El}(a; \varepsilon), x.\mathbf{El}(b\{x\}; \varepsilon))$$

$$\frac{\vdash a : \mathbf{T}\mathbf{m}(\mathbf{U})}{\vdash \mathbf{El}(a; \cdot) : \mathbf{T}\mathbf{y}}$$

(Weak) Coquand-style

Adds a code constructor \mathbf{c}

$$\frac{\vdash A : \mathbf{T}\mathbf{y}}{\vdash \mathbf{c}(A) : \mathbf{T}\mathbf{m}(\mathbf{U})}$$

$$\mathbf{El}(\mathbf{c}(A); \varepsilon) \mapsto A$$

Conclusion

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Generic account of bidirectional typing for class of dependent type theories

Thank you for your attention!